

RCOEM

**Shri Ramdeobaba College of
Engineering and Management, Nagpur**

**SHRI RAMDEOBABA COLLEGE OF
ENGINEERING AND MANAGEMENT,
NAGPUR – 440013**

**An Autonomous College affiliated to
Rashtrasant Tukadoji Maharaj Nagpur University
Nagpur, Maharashtra (INDIA)**

PROGRAMME SCHEME

2023-2027

**B. TECH. (INFORMATION TECHNOLOGY)
(NEP)**

About the Department

The department, established in 2001 and accredited by National Board of Accreditation AICTE, in 2008, 2014 and 2022 respectively, has an excellent infrastructure and well qualified and experienced faculties with average teaching experience of 16 years. The curriculum is designed so as to cater to Core IT subjects as well as those related to current trends in IT Industries. The department has MOU's signed with leading software industries which gives inputs in curriculum development, conduction of guest lectures, summer / winter training for students. Option of full six months internship is provided, in reputed IT industries, for VIII semester students. Laboratories of the department are well equipped with computers of latest configuration and internet facility. Latest software, wireless access point and separate routers are used in the laboratories for teaching purpose. Department takes pride in excellent placements of the final year students and has the distinction of consistently getting good results in all semesters. The department also coordinates Semicolon Tech Club of RCOEM, under which various technical and co-curricular activities are organized for the benefit of students.

Department Vision

To establish the department as a major source of manpower for the IT sector.

Department Mission

To produce engineering graduates with sound technical knowledge in Information Technology, good communication skills and ability to excel in professional career.

Program Educational Objectives

1. To produce Quality Manpower catering to the requirements of IT Industry with sound fundamentals and core Engineering knowledge along with adequate exposure to Emerging Technologies.
2. To develop graduates possessing abilities to Interpret, Analyze and Design effective solutions while working in a team and capable of adapting to current trends by engaging in Lifelong learning.
3. To imbibe in graduate an understanding of issue related to Environment, Society, Profession and Ethics along with importance of Effective Communication Skills.

Program Outcomes

Engineering Graduates will be able to:

1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
2. **Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
3. **Design /development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety and the cultural, societal, and environmental considerations.
4. **Conduct investigations of complex problems:** Use research-based knowledge and research

methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

5. **Modern Tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
6. **The Engineer and Society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
7. **Environment and Sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
9. **Individual and Team Work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multi-disciplinary settings.
10. **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
11. **Project Management and Finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multi-disciplinary environments.
12. **Life-long Learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Program Specific Outcomes

1. Foundation of Logic development and Mathematical concepts:
Demonstrate logic development ability along with mathematical concepts to solve real world problems.
2. Foundations of Computer Systems and Software development:
Ability to understand the principles and working of computer systems, Software Engineering principles, Familiarity and practical competence with a broad range of programming languages and open source platforms relevant to IT Industry.
3. Application of Computing knowledge and Research ability:
Ability to work professionally in IT Industry, prepare for higher studies and to develop systems based on cutting edge technologies to solve the real-world problems in IT Industry.

Teaching Scheme for B.Tech. Information Technology

Semester - I											
Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	BSC	PHT 1006	Introduction to Quantum Computing	2	1	0	3	50	50	100	03 Hrs
2	BSC	PHP 1006	Introduction to Quantum Computing Lab	0	0	2	1	50	-	50	-
3	BSC	MAT1002	Calculus	3	0	0	3	50	50	100	03 Hrs
4	BSC	MAP1002	Computational Mathematics Lab	0	0	2	1	50	-	50	-
5	ESC	ITT1001	Fundamentals of Programming	2	1	0	3	50	50	100	03 Hrs
6	ESC	ITP1001	Fundamentals of Programming Lab	0	0	2	1	50	-	50	-
7	ESC	ITT1002	Digital Circuits	2	1	0	3	50	50	100	03 Hrs
8	ESC	ITP1002	Digital Circuits Lab	0	0	2	1	50	-	50	-
9	PCC	ITP1003	IT Workshop Lab	0	0	2	1	50	-	50	-
10	HSSM-AEC	HUT1002	English for Professional Communication	2	0	0	2	50	50	100	03 Hrs
11	HSSM-AEC	HUP1002	English for Professional Communication Lab	0	0	2	1	50	-	50	-
12	HSSM-VEC	HUT1004	Foundational course in Universal Human Value	1	0	0	1	50	-	50	-
13	CCA	PEP1002	Liberal/Performing Art	0	0	2	1	50	-	50	-
Total				12	3	14	22	650	250	900	

Semester - II											
Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	BSC	CHT2006	Chemistry of Smart Materials	2	0	0	2	50	50	100	02 Hrs
2	BSC	CHP2006	Chemistry of Smart Materials Lab	0	0	2	1	50	-	50	-
3	BSC	MAT2002	Discrete Mathematics	3	0	0	3	50	50	100	03 Hrs
4	ESC	ITT2001	Object Oriented Programming	3	0	0	3	50	50	100	03 Hrs
5	ESC	ITP2001	Object Oriented Programming Lab	0	0	2	1	50	-	50	---
6	PCC	ITT2002	Data Structures	2	1	0	3	50	50	100	03 Hrs
7	PCC	ITP2002	Data Structures Lab	0	0	2	1	50	-	50	-
8	VSEC	ITT2003	Creativity, Innovation & Design Thinking	2	0	0	2	50	-	50	-
9	IKS	HUT2001	Foundational Literature of Indian Civilization	2	0	0	2	50	50	100	02 Hrs
10	CCA	PET2001	Sports-Yoga Recreation	1	0	0	1	50	-	50	-
11	CCA	PEP2001	Sports-Yoga Recreation Lab	0	0	2	1	50	-	50	-
Total				15	1	8	20	550	250	800	

Exit option: Award of UG Certificate in Major with 42 credits and an additional 8 credits.			
Exit Courses			
1	Introduction to Computer Hardware and Networking		8

Semester - III

Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	PCC	ITT3001	Computer Organization and Architecture	3	0	0	3	50	50	100	03 Hrs
2	PCC	ITT3002	Design and Analysis of Algorithms	2	1	0	3	50	50	100	03 Hrs
3	PCC	ITP3002	Design and Analysis of Algorithms Lab.	0	0	2	1	50	-	50	-
4	VSEC	ITP3003	IT Infrastructure Services Lab.	0	1	2	2	50	-	50	-
5	MDM	MAT3002	Probability and Statistics	3	0	0	3	50	50	100	03 Hrs
6	OE	ITT2980	Open Elective -I	2	0	0	2	50	50	100	02 Hrs
7	HSSM-AEC	HUT3001	Business Communication	2	0	0	2	50	50	100	02 Hrs
8	HSSM-VEC	HUT3002	Environment Education	2	0	0	2	50	50	100	02 Hrs
9	CEP/FP	ITP3005	Field Project	0	0	4	2	25	25	50	-
	TOTAL			14	2	8	20	425	325	750	

Course Code	Open Elective-I
ITT2980-1	Web Development
IDT2980-1	Massive Open Online Course(s) of Swayam - MOOC SWAYAM
IDT2980-2	Massive Open Online Course(s) of Coursera - MOOC COURSERA

Semester - IV

Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	PCC	ITT4001	Formal Languages and Automata Theory	2	1	0	3	50	50	100	03 Hrs
2	PCC	ITT4002	Database Management System	2	1	0	3	50	50	100	03 Hrs
3	PCC	ITP4002	Database Management System Lab	0	0	2	1	50	-	50	-
4	PCC	ITT4003	Software Engineering	2	1	0	3	50	50	100	03 Hrs
5	PCC	ITP4003	Software Engineering Lab	0	0	2	1	50	-	50	-
6	VSEC	ITP4005	Software Tools Lab	0	0	4	2	50	-	50	-
7	HSSM-VEC	ITT4006	Cyber Laws and Ethics	2	0	0	2	50	50	100	02 Hrs
8	MDM	MAT4001	Linear Algebra	3	0	0	3	50	50	100	03 Hrs
9	OE	ITT2990	Open Elective -II	3	0	0	3	50	50	100	03 Hrs
10	HSSM-AEC	HUT4003	Managerial Economics	2	0	0	2	50	50	100	02 Hrs
	TOTAL			16	3	8	23	500	350	850	

Exit Courses

1	Web Design & Development	Online/offline Certification Course	8
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Course Code	Open Elective-II
ITT2990-1	Mobile App Development
IDT2990-1	Massive Open Online Course(s) of Swayam - MOOC SWAYAM
IDT2990-2	Massive Open Online Course(s) of Coursera - MOOC COURSERA

Semester - V

Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	PCC	ITT5001	Compiler Design	3	0	0	3	50	50	100	03 Hrs
2	PCC	ITT5002	Operating Systems	3	0	0	3	50	50	100	03 Hrs
3	PCC	ITP5002	Operating Systems Lab	0	0	2	1	50	-	50	-
4	PCC	ITT5003	Computer Networks	3	0	0	3	50	50	100	03 Hrs
5	PCC	ITP5003	Computer Networks Lab	0	0	2	1	50	-	50	-
6	PEC	ITT5004	Elective -I	3	0	0	3	50	50	100	03 Hrs
7	MDM	ITT5005	Artificial Intelligence	3	0	0	3	50	50	100	03 Hrs
8	MDM	ITP5005	Artificial Intelligence Lab	0	0	2	1	50	-	50	-
9	OE	ITT3980	Open Elective -III	3	0	0	3	50	50	100	03 Hrs
10	HSSM-AEC	HUT5001	Organizational Behaviour	2	0	0	2	50	50	100	02 Hrs
11	ELC	ITP5007	Project-I	0	0	2	1	75	75	150	-
TOTAL				20	0	8	24	575	425	1000	

Course Code	Elective-I
ITT5004-1	Customer Relationship Management
ITT5004-2	Product and Project Management
Course Code	Open Elective-III
ITT3980-1	Open-Source Technologies
IDITT3980-1	Massive Open Online Course(s) of Swayam - MOOC SWAYAM
IDITT3980-2	Massive Open Online Course(s) of Coursera - MOOC COURSERA

Semester - VI											
Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	PCC	ITT6001	Cryptography and Network Security	3	0	0	3	50	50	100	03 Hrs
2	PCC	ITT6002	Internet and Web Programming	2	1	0	3	50	50	100	03 Hrs
3	PCC	ITP6002	Internet and Web Programming Lab	0	0	2	1	50	-	50	-
4	PCC	ITT6003	Cloud Computing	3	0	0	3	50	50	100	03 Hrs
5	PCC	ITP6003	Cloud Computing Lab	0	0	2	1	50	-	50	-
6	PEC	ITT6004	Elective -II	3	0	0	3	50	50	100	03 Hrs
7	PEC	ITP6004	Elective -II Lab	0	0	2	1	50	-	50	-
8	MDM	ITT6005	Machine Learning	2	1	0	3	50	50	100	03 Hrs
9	MDM	ITP6005	Machine Learning Lab	0	0	2	1	50	-	50	-
10	ELC	ITP6006	Project -II	0	0	4	2	75	75	150	-
TOTAL				13	2	12	21	525	325	850	

Course Code	Elective-II
ITT6004-01	Mobile Apps Development
ITT6004-02	Advanced Java Programming
Course Code	Elective-II Lab
ITP6004-01	Mobile Apps Development Lab
ITP6004-02	Advanced Java Programming Lab

Exit Courses			
1	Software Project Management	Online/offline Certification Course	8

Semester - VII											
Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration
1	PCC	ITT7001	Software Architecture	3	1	0	4	50	50	100	03 Hrs
2	PCC	ITT7002	Human Computer Interaction	3	0	0	3	50	50	100	03 Hrs
3	PEC	ITT7003	Elective -III	3	0	0	3	50	50	100	03 Hrs
4	PEC	ITP7003	Elective -III Lab	0	0	2	1	50		50	
5	MDM	ITT7004	Introduction to Deep Learning	3	0	0	3	50	50	100	03 Hrs
6	MDM	ITP7004	Introduction to Deep Learning Lab	0	0	2	1	50		50	-
7	RM	ITT7005	Research Methodology	3	0	0	3	50	50	100	03 Hrs
8	ELC	ITP7006	Project -III	0	0	4	2	75	75	150	-
9	PROJC	ITP7007	Industry Internship Evaluation	0	0	2	0	-	-	-	-
		TOTAL		15	1	10	20	425	375	750	
OR											
1.	INTR	ITP7008	Industry Internship	0	0	24	12	100	100	200	-
2.	PCC	ITT7009	NPTEL-1/MOOC-1	-	-	-	03	50	50	100	-
3.	PCC	ITT7010	NPTEL-2/MOOC-2	-	-	-	03	50	50	100	-
4	PCC	ITT7011	NPTEL-3/MOOC-3	-	-	-	02	50	50	100	-
		TOTAL		0	0	24	20	200	200	400	

Course Code	Elective-III
ITT7003-01	Data Warehouse and Business Intelligence
ITT7003-02	Digital Forensics
Course Code	Elective-III Lab
ITP7003-01	Data Warehouse and Business Intelligence Lab
ITP7003-02	Digital Forensics Lab

Semester - VIII												
Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Exam	Sem	Total	ESE Duration
1	PCC	ITT8001	Cyber Physical Systems	3	0	0	3	50	50		100	03 Hrs
2	PCC	ITP8001	Cyber Physical Systems Lab	0	0	2	1	50	-		50	-
3	PEC	ITT8002	Elective -IV	4	0	0	4	50	50		100	03 Hrs
4	PEC	ITT8003	Elective -V	3	0	2	3	50	50		100	03 Hrs
5	PEC	ITP8003	Elective -V Lab	0	0	2	1	50			50	
		TOTAL		10	0	8	12	250	150		400	

Course Code	Elective-IV
ITT8002-01	Natural Language Processing
ITT8002-02	Blockchain & Cryptocurrency Technologies
Course Code	Elective-V
ITT8003-01	Information Retrieval
ITT8003-02	Social and Information Networks
Course Code	Elective-V Lab
ITP8003-01	Information Retrieval Lab
ITP8003-02	Social and Information Networks Lab

OR

Sr. No.	Category	Course Code	Course Title	L	T	P	Credits	Continuous Evaluation	End Exam	Sem	Total	ESE Duration
1	INTR	ITP8004	Full Semester Internship/ Research Internship/TBI	0	0	0	12	200	200		400	-

Scheme of Teaching & Examination of HONOR Specialization In Information Technology

Sr. No.	Semester	Course Code	Course Name	Hours/week				Maximum Marks			ESE Duration (Hrs.)
				L	T	P		Continuous Evaluation	End Sem Exam	Total	
01	III	ITTH3100-1	Blockchain and Web3 Programming	3	-	-	3	100	-	100	-
		ITTH3100-2	NPTEL Course	-	-	-	3	100	-	100	-
02	IV	ITTH4100-1	Development of Progressive Web Applications	3	-	-	3	100	-	100	-
		ITTH4100-2	NPTEL Course	-	-	-	3	100	-	100	-
03	V	ITTH5100-2	Cloud Native Apps Development	4	-	-	4	100	-	100	-
		ITTH5100-2	NPTEL Course	-	-	-	4	100	-	100	-
04	VI	ITTH6100-1	DevOps Engineering	4	-	-	4	100	-	100	-
		ITTH6100-2	NPTEL Course	-	-	-	4	100	-	100	-
05	VII	ITPH7100	Project	-	-	08	4	50	50	100	-
Total				14	-	08	18	-	-	500	

Scheme of Teaching & Examination of MINOR Specialization In Information Technology

Sr. No.	Semester	Course Code	Course Name	Hours/week				Maximum Marks			ESE Duration (Hrs.)
				L	T	P		Continuous Evaluation	End Sem Exam	Total	
01	III	M3100-1	Web Designing	2	1	-	3	50	50	100	03 Hrs.
		M3100-2	NPTEL Course	-	-	-	3	100	-	100	-
02	IV	M4100-1	Advanced Java Programming	2	1	-	3	50	50	100	03 Hrs.
		M4100-2	NPTEL Course	-	-	-	3	100	-	100	-
03	V	M5100-1	Data Warehousing and Business Intelligence	3	1	-	4	50	50	100	03 Hrs.
		M5100-2	NPTEL Course	-	-	-	3	100	-	100	-
04	VI	M6100-1	Introduction to Emerging Technologies	3	1	-	4	50	50	100	03 Hrs.
		M6100-2	NPTEL Course	-	-	-	3	100	-	100	-
05	VII	M7100	Project	-	-	8	4	50	50	100	-
Total				10	04	08	18	-	-	500	

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	PHT 2001/1006				
Category	Basic Science Course				
Course Title	Introduction to Quantum Computing (Theory)				
Scheme& Credits	L	T	P	Credits	Semester I / II
	2	1	0		3

Course Objectives

1. To introduce the fundamentals of quantum computing to students
2. The problem-solving approach using finite dimensional mathematics

Course Outcomes

After successful completion of the course, the students will be able to -

1. Use the basic quantum theory relating to the probabilistic behaviour of an electron in an atom.
2. Utilize the knowledge of complex vector space in the domain of quantum theory.
3. Analyse classical and quantum approach towards the quantum computation.
4. Classify deterministic and probabilistic systems and analyse quantum observations and quantum measurements.
5. Use quantum gates in building architecture and quantum algorithms.

Module 1: Basic Quantum Theory

Brief introduction about Quantum Computers and Quantum mechanics, Wave nature of Particles, Bohr's quantization condition, Heisenberg's Uncertainty principle, Wave function, probability, Schrodinger's wave equation, Operators, Electron in an infinite potential well, Eigen value and Eigen functions.

Module 2: Complex Vector Spaces

Algebra and Geometry of Complex numbers, Real and Complex Vector Spaces, definitions, properties, Abelian group, Euler's formula, De Moivre's formula, Matrix properties.

Module 3: Linear Algebra in Quantum Computing

Basis and Dimensions, Inner products, Hilbert Spaces, Eigenvalues and Eigenvectors, Hermitian and Unitary Matrices, Tensor Product, Applications of linear algebra in computer graphics.

Module 4: Classical and Quantum Systems

Deterministic and Probabilistic Systems, Quantum Systems, Stochastic billiard ball, Probabilistic double slit experiment with bullet and photon, Superposition of states, assembling systems, Entangled states.

Module 5: Quantum representation of systems

Dirac notations, Stern-Gerlach experiment, transition amplitude, norm of the ket, Bloch Sphere, Observables, Spin matrices, commutator operator, expectation values, variance, standard deviation, Heisenberg's uncertainty principle in matrix mechanics, measuring, dynamics, observations.

Module 6: Architecture and Algorithms

Bits and Qubits, Classical Gates and their equivalent quantum representation, Reversible Gates: CNOT, Toffoli, Fredkin, gates, outline of Pauli X, Y, Z gates, Hadamard gates, Deutsch Gate.

Quantum Algorithms: Deutsch's algorithm, Grover's search algorithm.

Applications of quantum computing in Cryptography, Quantum teleportation, Cybersecurity, banking, finance, advance manufacturing and artificial intelligence.

Text Book

1. Quantum computing for computer scientists, Noson S. Yanofsky, Mirco A. Mannucci, Cambridge University Press 2008
2. Introduction to Quantum Mechanics, 2nd Edition, David J. Griffiths, Prentice Hall New Jersey 1995

Reference Books

1. Quantum computing explained, David McMahon, Wiley-interscience, John Wiley & Sons, Inc. Publication 2008
2. Quantum computation and quantum information, Michael A. Nielsen and Isaac L. Chuang, Cambridge University Press 2010

Syllabus for B. Tech. I Semester

Department of Information Technology

(Cyber Security, Artificial Intelligence and Machine learning, Data science, Computer Science and Engineering and Information Technology)

Course Code	PHP 2001/1006				
Category	Basic Science Course				
Course Title	Introduction to Quantum Computing Lab				
Scheme & Credits	L	T	P	Credits	Semester I / II
	0	0	2	1	

Course Outcomes:

The physics laboratory will consist of experiments and programming exercises illustrating the principles of quantum physics and quantum computing relevant to the study of computer science and engineering.

On completion of the course, the students will be able to

1. Develop skills required for experimentation and verification of physics laws.
2. Utilise Mathematica software for graph plotting and for least squares fitting of the experimental data.
3. Compare the properties of real and complex matrices with reference to their use in quantum system.
4. Apply the computational methods to solve eigenvalues and eigenfunctions, tensor products.
5. Simulate classical and quantum gates.

List of Experiments:

1. Introduction to IBM quantum computer.
2. Simulation of classical gates by quantum representation of the gates and inputs.
3. Arithmetic operations using IBM Quantum computer.
4. Simulation of quantum gates: CNOT gate, Toffoli gate, Fredkin gate, Hadamard gate on IBM quantum computer.
5. Linear and Nonlinear data fitting by least squares fit method
6. Working with Vectors.
7. Working with Matrices: Real and Complex numbers.
8. Eigen values, Eigen functions, Properties of Inner Product and Unitary Matrices, Tensor Product.
9. Verification of Ohm's law and error analysis of the data using Linear Least Square Fit (LLSF) method.
10. Analysis of energy values and wavefunction using Mathematica software

Reference Books

1. Lab manual prepared by Physics Department, RCOEM, Nagpur

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	MAT1002				
Category	Basic Science Course				
Course Title	Calculus				
Scheme& Credits	L	T	P	Credits	Semester I
	3	0	0	3	

Course Objective

The objective of this course is to familiarize the prospective engineers with techniques in Calculus. It aims to equip the students with standard concepts and tools at an intermediate to advanced level that will serve them well towards tackling more advanced level of mathematics and applications that they would find useful in their disciplines.

Course Outcomes

On successful completion of the course, student shall be able to

1. Apply the concepts of continuity and differentiability to find Taylor's and Maclaurin series.
2. Understand the methods of partial derivatives and apply these concepts to determine extreme values of the functions of two variables.
3. Demonstrate the basic knowledge of vector differentiation and line integral.
4. Understand proper and improper integrals and use it to find area, length, volume and surface of revolution
5. Internalize convergence of sequences and apply it to determine whether infinite series convergent or divergent with appropriate tests.

Syllabus

Module 1 : (8 Lectures)

Differential Calculus: Functions of single variable: Review of limit, continuity and differentiability. Mean value theorems: Rolle's theorem, Lagrange's theorem, Cauchy's theorem, Taylor's theorem, Taylor's and Maclaurin series.

Module 2: (8 Lectures)

Partial Differentiation: Partial derivatives, Euler's Theorem, chain rule, total derivative, Jacobians, Maxima, Minima for the functions of two variables.

Module 3: (8 Lectures)

Vector Calculus: Scalar and vector fields, gradient of scalar point function, directional derivatives, divergence and curl of vector point function, Line integral.

Module 4: (8 Lectures)

Integral Calculus: Fundamental theorem of Integral calculus, mean value theorems, evaluation of definite integrals, applications in area, length, volumes and surface of solids of revolutions, Improper integrals: Beta and Gamma functions.

Module 5: (8 Lectures)

Infinite series: Sequences, Infinite series of real and complex numbers, Cauchy criterion, tests of convergence, absolute and conditional convergence, uniform convergence, power series, radius of convergence.

Textbooks/References

1. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
2. Veerarajan T., Engineering Mathematics for first year, Tata McGraw-Hill, New Delhi, 2008.
3. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi publications, Reprint, 2010.
4. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.
5. Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11th Reprint, 2010.
6. P. N. Wartikar and J. N. Wartikar, A text book of Applied Mathematics volume I & II, Pune Vidhyarthi Griha Prakashan, Pune-411030 (India).

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	MAP1002				
Category	Basic Science Course				
Course Title	Computational Mathematics Lab				
Scheme& Credits	L	T	P	Credits	Semester I
	0	0	2	1	

Course Objectives:

The computational Mathematics Lab course will consist of experiments demonstrating the principles of Mathematics relevant to the study of Science and Engineering. Students will show that they have learnt Laboratory skills that will enable them to properly acquire and analyze the data in the lab and draw valid conclusions. On successful completion of the course students shall be able to:

Course Outcomes:

- By using open source software Sage Math Students will be able to
- CO1:** Download SageMath and use it as an advance calculator.
- CO2:** Sketch and analyze function graphs.
- CO3:** Apply the concepts of differential calculus to find extreme value of continuous functions and analyze solutions of difference equations
- CO4:** Evaluate improper integrals and its applications to find length, area, volume, centre of gravity and mass.
- CO5:** Understand and Analysis Data inscription standards.
- CO6:** Analyze the data to find best fit curve.

List of Experiments

Exp. No.	Name of Experiments	Mapped COs
1	To use SageMath as advanced calculator	CO1
2	2D Plotting with SageMath	CO2
3	3D Plotting with SageMath	CO2
4	Differential Calculus with SageMath	CO3
5	Solution of difference equations in SageMath	CO3
6	To Learn Cryptography by using SageMath	CO5
7	Curve Fitting by using SageMath	CO6
8	Integral Calculus with SageMath	CO4

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	ITT1001				
Category	Engineering Science Course (ESC)				
Course Title	Fundamentals of Programming				
Scheme& Credits	L	T	P	Credits	Semester I
	2	1	0	3	

Course Outcomes

On successful completion of the course student will be able to:

1. Design logic for simple problem statements.
2. Code problem statements involving decision-making and loops
3. Use functions for modular programming
4. Apply the concept of arrays in coding
5. Apply the concept of structures in coding
6. Perform file operations

Unit I: Introduction to components of a computer system, Algorithm and Flowchart for problem-solving. Introduction to C language: Keywords, Constant, Variable, Data types, Operators, Types of Statements, Decision Control Statement- if and Conditional operators.

Unit II: Switch case statement, Loops, Pre-processor Directives.

Unit III: Concept of functions, User defined and Library Functions, parameter passing, Recursion, Storage class, Pointers.

Unit IV: Arrays: 1-D, 2-D, Searching, Basic Sorting Algorithms (Bubble, Insertion and Selection), Pointers to the array, Command line arguments.

Unit V: Structures, Simple structures, Array of Structures

Unit VI: File handling Streams in C, Types of Files, File Input/ Output Operations: Modes of file opening, Reading and writing the file, Closing the files, using fflush ().

Text Books

1. Programming in ANSI C: E. Balguruswami McGraw Hill
2. Programming in C: B. Gottfried, Second Edition, Schaum Outline Series, Tata McGrawHill Publishers, 1996
3. The C Programming Language: B. W. Kernighan and D. M. Ritchie, Second Edition, Pearson, June 2015

Reference Books

1. Mastering C: K. R. Venugopal and S. R. Prasad, Tata McGraw Hill
2. Let Us C: Yashwant Kanetkar, BPB Publication

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	ITP1001				
Category	Engineering Science Course (ESC)				
Course Title	Fundamentals of Programming Lab				
Scheme& Credits	L	T	P	Credits	Semester I
	0	0	2	1	

Course Outcomes

On successful completion of the course student will be able to:

1. Write programs involving decision-making and loops
2. Write programs using arrays
3. Apply the concept of pointers in real-life programming
4. Use structures to code complex problems
5. Perform operations on files.

Practical No.	Description
1	Program to demonstrate the use of different data types
2	Program to demonstrate the use of decision control statement
3	
4	
5	Program to demonstrate the use of Loops
6	
7	Program to demonstrate the use of functions and Recursion
8	
9	Program to demonstrate the use of Arrays
10	
11	Program to demonstrate the use of pointers
12	Program to demonstrate the use of Structures
	Program to demonstrate the use of File Handling

Syllabus for B.Tech. Semester I
Department of Information Technology

Course Code	ITT1002				
Category	Engineering Science Course (ESC)				
Course Title	Digital Circuits				
Scheme& Credits	L	T	P	Credits	Semester I
	2	1	0	3	

Course outcomes

Upon completion of the course, students will be able to

1. Minimize Boolean expressions using various techniques.
2. Design combinational circuits using Multiplexers, De-multiplexer, Encoders, Decoders
3. Use Flip Flop as a basic sequential circuit element.
4. Design different memory circuits using PLA and PAL
5. Design Shift registers and Moore –Mealy circuits
6. Design Counters

Unit I :

Number Systems, Logic and Boolean algebra, Logic Gates & Truth Tables, DE Morgan's law, Digital Logic Family, Karnaugh maps, Quine McCluskey minimization technique.

Unit II:

Code Converters, Multiplexers, Demultiplexers, Encoders, Decoders, Adder, Subtractors. Minimization of combinational circuits.

Unit III:

Flip-flops and latches: D, T, S/R, J/K & J/K Master Slave flip-flops, Excitation table, Conversion of one type of F/F to another.

Unit IV:

Introduction to Memory, ROM, RAM, Array of RAM ICs, Read only PLA, PAL Memory.

Unit V:

Registers, Sequential circuit Analysis-Input equations, state table, analysis, and design, Moore & Mealy Circuits.

Unit VI: Counters, asynchronous and synchronous design using state and excitation tables.

Text Books:

1. Modern Digital Electronic: R. P. Jain, Tata McGraw Hill
2. Digital Logic Design: M. Mano, Pearson

Reference Books:

1. Fundamental of Digital Electronics: A. Anand Kumar. PHI

Syllabus for B.Tech. Semester I
Department of Information Technology

Course Code	ITP1002				
Category	Engineering Science Course				
Course Title	Digital Circuits Lab				
Scheme& Credits	L	T	P	Credits	Semester I
	0	0	2	1	

Course Outcomes

Upon completion of the course, students will be able to

1. Verify different Boolean laws.
2. Design combinational circuits
3. Design sequential circuits.
4. Design Counters.

Practical No.	Description
Following practical's will be implemented using Verilog Hardware Description Language (VHDL)	
1	Verification of Truth Table of Logic gates
2	Implementation of Logic Gates using universal gates
3	Verification of various Boolean expressions using logic gates
4	Implementation of multiplexer as function generator
5	Implementation of Decoders
6	Implementation of Code converters
7	Implementation of Adders / Subtractor
8	Implementation of Combinational Circuit
9	Implementation of various Flip Flops
10	Implementation of Counters

Syllabus for B.Tech. Semester I
Department of Information Technology

Course Code	ITP1003				
Category	Program Core Course (PCC)				
Course Title	IT Workshop Lab				
Scheme& Credits	L	T	P	Credits	Semester II
	0	0	2	1	

Course Outcomes

Upon completion of the course, students will be able to

1. Use basic functions of MS Excel.
2. Create a Pivot Table report.
3. Use macros in MS Excel.
4. Design static web pages using basic HTML tags.
5. Apply CSS in HTML pages.

Syllabus:

MS Excel:

Introduction to MS Excel. Accessing, overview of toolbars, saving spreadsheet files, Using help and resources. Creating a Scheduler: Gridlines, Format Cells, Summation, auto fill, Formatting Text, Calculating CGPA and insert graphs with all options, Create a PivotTable report. Mail merge using an Excel spreadsheet. Design application

HTML:

HTML Basics: Intro to HTML Syntax, The HTML, head, title, & body tags, Headings, paragraphs, & lists, The strong & em tags, The doctype, The lang attribute, The meta tag & the Unicode character set

Links: Absolute & Relative URLs, Using the width, height, & alt attributes, Using horizontal rules

CSS: Intro to Cascading Style Sheets (CSS), The style tag, Tag selectors, The font size, font-family, color, & line-height properties, Hexadecimal color code

Practical No.	Description
1	Use of various commands in Excel Menu bar
2	Creating excel data sheet and performing various operations
3	Plotting different types of graphs form a data set
4	Apply various filtering techniques on data set
5	Creating Pivot table
6	Applying macro programming on data sheets
7	Creating simple web page using HTML
8	Creating HTML page using List, Table tags
9	Creating HTML page using image tag and image mapping
10	Creating HTML page using CSS

Text Book

HTML and CSS: the Complete Reference, Tata McGraw-Hill Education

Syllabus for B. Tech. I Semester
Department of Information Technology
Syllabus and Scheme of English for Professional Communication Theory

Course Code	HUT1002/2002				
Category	Basic Science Course				
Course Title	English for Professional Communication				
Scheme& Credits	L	T	P	Credits	Semester I
	2	0	0	2	

Course Objectives

The main objective of this course is to enhance the employability skills of students as well as prepare them for effective work place communication.

Course outcomes:

On successful completion of the course the students will be able to achieve the following:

- CO1. Demonstrate effective use of word power in written as well as oral communication.
- CO2. Understand the techniques of listening and apply the techniques of reading comprehension used in professional communication.
- CO3. Apply the principles of functional grammar in everyday as well as professional communication.
- CO4. Effectively implement the comprehensive principles of written communication by applying various writing styles.
- CO5. Create precise and accurate written communication products.

Unit-1: Vocabulary Building

- 1.1 Importance of using appropriate vocabulary
- 1.2 Techniques of vocabulary development
- 1.3 Commonly used power verbs, power adjectives and power adverbs.
- 1.4 Synonyms, antonyms, phrases & idioms, one-word substitutions and standard abbreviations

Unit -2: Listening and Reading Comprehension

- 1.1 Listening Comprehension: active listening, reasons for poor listening, traits of a good listener, and barriers to effective listening
- 1.2 Reading Comprehension: types and strategies.

Unit -3: Functional Grammar and Usage

- 3.1 Identifying Common Errors in use of: articles, prepositions, modifiers, modal auxiliaries, redundancies, and clichés
- 3.2 Tenses
- 3.3 Subject-verb agreement, noun-pronoun agreement
- 3.4 Voice

Unit-4: Writing Skills

- 4.1 Sentence Structures
- 4.2 Sentence Types
- 4.3 Paragraph Writing: Principles, Techniques, and Styles

Unit-5: Writing Practices

- 5.1 Art of Condensation: Précis, Summary, and Note Making
- 5.2 Correspondence writing techniques and etiquettes – academic writing
- 5.3 Essay Writing

Text Books

- 1. Communication Skills. Sanjay Kumar and Pushplata. Oxford University Press. 2011.
- 2. Practical English Usage. Michael Swan. OUP. 1995.
- 3. Remedial English Grammar. F.T. Wood. Macmillan.2007
- 4. On Writing Well. William Zinsser. Harper Resource Book. 2001
- 5. Study Writing. Liz Hamp-Lyons and Ben Heasley. Cambridge University Press. 2006.
- 6. Exercises in Spoken English. Parts. I-III. CIEFL, Hyderabad. Oxford University Press

Syllabus for B. Tech. I Semester
Department of Information Technology
Syllabus and Scheme of English for Professional Communication Practical

Course Code	HUP1002/2002				
Category	Basic Science Course				
Course Title	English for Professional Communication Lab				
Scheme& Credits	L	T	P	Credits	Semester I
	0	0	2		1

Course Objective

To enhance competency of communication in English among learners

Course Outcomes

On completion of English Lab course, students will be able to achieve the following:

CO1: Apply effective listening and speaking skills in professional and everyday conversations.

CO2: Demonstrate the techniques of effective Presentation Skills

CO3: Evaluate and apply the effective strategies for Group Discussions

CO4: Analyse and apply the effective strategies for Personal Interviews

CO5: Implement essential language skills- listening, speaking, reading, and writing

Syllabus

List of practicals

Computer Assisted + Activity Based Language Learning

Practical 1: Everyday Situations: Conversations and Dialogues – Speaking Skills

Practical 2: Pronunciation, Intonation, Stress, and Rhythm

Practical 3: Everyday Situations: Conversations and Dialogues – Listening Skills

Activity Based Language Learning

Practical 4: Presentation Skills: Orientation & Mock Session **Practical 5:** Presentation Skills: Practice

Practical 6: Group Discussions: Orientation & Mock Session

Practical 7: Group Discussions: Practice

Practical 8: Personal Interviews: Orientation & Mock Session

Practical 9: Personal Interviews: Practice

Syllabus for B. Tech. I Semester
Department of Information Technology

Course Code	HUT1004				
Category	HSSM-VEC				
Course Title	Foundation course in Universal Human Values				
Scheme& Credits	L	T	P	Credits	Semester I
	1	0	0	1	

Course outcome:

On completion of course, students will be able to achieve the following:

CO1: Develop a holistic perspective of life

CO2: Better understanding of inter-personal relationships and relationship with society and nature.

CO3: An ability to strengthen self-reflection

Syllabus

Unit 1:- Aspirations and concerns

Need for Value Education: Guidelines and content of value education. Exploring our aspirations and concerns; Knowing yourself, Basic human aspirations Need for a holistic perspective, Role of UHV; Self-Management: harmony in human being

Unit 2:- Health

Harmony of the Self and Body, Mental and physical health; Health for family, friends and society.

Unit 3:- Relationships and Society

Harmony in relationships, Foundational values: Trust, Respect, Reverence for excellence, Gratitude and love; harmony in society; harmony with nature.

Reference Material

The primary resource material for teaching this course consists of Text book: R.R Gaur, R Sangal, G P Bagaria, A foundation course in Human Values and professional Ethics, Excel books, New Delhi, 2010, ISBN 978-8-174-46781-2

Reference books:

1. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted
2. 2008.
3. PL Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Purblishers.
4. Sussan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986, 1991
5. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and HarperCollins, USA
6. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, limits to Growth, Club of Rome's Report, Universe Books.
7. Subhas Palekar, 2000, How to practice Natural Farming, Pracheen(Vaidik) Krishi Tantra Shodh, Amravati.
8. A Nagraj, 1998, Jeevan Vidya ek Parichay, Divya Path Sansthan, Amarkantak.
9. E.F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
10. A.N. Tripathy, 2003, Human Values, New Age International Publishers.

Course Code	Course Name	Sem.	Hours/ week	Credits	Maximum (Continuous Evaluation)	Marks
HUP0001-1	Fundamentals of Indian Classical Dance: Bharatnatayam	I	2	1	50	

Course objective

The course aims to introduce the students to Bharatnatyam, an important element of Indian traditional knowledge system. The course will not only provide the learning and skill to perform this art but would also enhance many mental and physical aspects of the students such as strength, flexibility, discipline, self-confidence, creativity, focus, coordination, etc.

Course Outcomes

On completion of the course, students will be able to achieve the following:

CO1: Understand the importance of dance and Bharatnataym as an Indian dance form

CO2: Develop skills to perform the dance form at its basic level.

CO3: Evaluate their strengths and interest to take bridge course to give Pratham

(1st level formal exam of Bharatnatayam).

Syllabus

Practical -1: Orientation in Bharatnatayam

Practical-2: Tattu Adavu till 8, Naatta Adavu 4 Steps, Pakka Adavu 1 step, Metta Adavu 1 Step, Kuditta Metta Adavu 4 Steps,

Practical -3: Practice sessions

Practical-4: Tattu Kuditta Adavu (Metta), Tattu Kuditta Adavu (Metta) 2 Steps, Tirmanam Adavu 3 Steps, Kattu Adav - 3 Steps, Kattu Adav - 3 Steps

Practical-5: Practice sessions

Practical-6: Tiramanam (front) 3 Steps, Repeat of Tiramanam (Overhead) 3 Steps, Practical-7: practice sessions

Practical – 8: final practice sessions and performances.

Recommended reading

1. Introduction to Bharata's Natyasastra, Adya Rangacharya, 2011
2. The Natyasastra and the Body in Performance: Essays on the Ancient Text, edited by Sreenath Nair, 2015
3. Bharatanatyam How to ... : A Step-by-step Approach to Learn the Classical Form, Eshwar Jayalakshmi, 2011

Course Code	Course Name	Sem.	Hours/ week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-2	Fundamentals of Indian Classical Dance: Kathak	I	2	1	50

Course objective

The course aims to introduce the students to Kathak, an important element of Indian traditional knowledge system. The course will not only provide the learning and skill to perform this art but would also enhance many mental and physical aspects of the students such as strength, flexibility, discipline, self-confidence, creativity, focus, coordination, etc.

Course Outcomes

On completion of the course, students will be able to achieve the following:

CO1: Understand the importance of dance and Kathak as an Indian dance form

CO2: Develop skills to perform the dance form at its basic level.

CO3: Evaluate their strengths and interest to take bridge course to give Prarambhik (1st level formal exam of Kathak).

Syllabus

Practical -1: Orientation in Kathak. Correct posture of kathak, Basic Movements and exercise Stepping, Chakkar of 5 count (Bhramari),

Practical -2: practice sessions of practical 1

Practical -3: Hastaks, Hastaks and Steppings, Reciting asamyukta Mudra shloka, Hastak and steppings

Practical -4: practice sessions of practical 3

Practical -5: Todas and Asamyukta hasta mudra shlok, Vandana of Shlok, 2 Todas and Vandana, Ghante Ki Tihai,

Practical -6: practice sessions of practical 5

Practical -7: 2 1 Chakkardar Toda and Ginnti Ki Tihai, 2 Todas and 1 Chakkardar Toda, practice sessions

Practical -8: Final performances.

Recommended reading

1. Kathak Volume1 A "Theoretical & Practical Guide" (Kathak Dance Book), Marami Medhi Debasish Talukdar, 2022, Anshika Publication (13 September 2022)

Course Code	Course Name	Sem.	Hours/ week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-3	Introduction to Digital Photography	I	2	1	50

Course objective

The course aims to develop basic skills of students in digital photography to lay a foundation for them as a hobby and/or a profession.

Course outcome:

At the end of the course the students will be able to achieve the following:

CO1: Develop an understanding of the technical aspects and aesthetics of Photography.

CO2: Apply the rules of digital photography for creating photographs.

CO3: Develop skills to enhance photographs through post processing.

CO4: Create a portfolio of their photographs in selected genre.

Syllabus

Practical 1: **Orientation in digital photography:** Genres, camera handling and settings Practical 2: **Rules of Composition**

Practical 3: **Rules of Composition:** practice sessions

Practical 4: **Understanding Exposure and Art of Pre-Visualization**

Practical 5: **Rules of Composition and Art of Pre-Visualization:** practice sessions Practical 6: **Post Processing Photographs and Portfolio creation**

Practical 7: **Post Processing Photographs:** practice sessions

Practical 8: **Portfolio finalization and presentation in selected genre.**

Reference material

1. Scott Kelby (2020) The Digital Photography Book: The Step-by-Step Secrets for how to Make Your Photos Look Like the Pros, Rocky Nook, USA
2. Larry Hall (2014) Digital Photography Guide: From Beginner to Intermediate: A Compilation of Important Information in Digital Photography, Speedy Publishing LLC, Newark
3. J Miotke (2010) Better Photo Basics: The Absolute Beginner's Guide to Taking Photos Like a Pro, AMPHOTO Books, Crown Publishing Group, USA

Course Code	Course Name	Sem.	Hours/ week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-4	Introduction to Japanese Language and Culture	I/II	2	1	50

Course objective

The course aims to develop basic communication skills in Japanese Language and help develop a basic understanding of Japanese culture in cross-cultural communication.

Course outcome

CO1: Gain a brief understanding about Japan as a country and Japanese culture.

CO2: Develop ability to use vocabulary required for basic level communication in Japanese language.

CO3: Able to write and read the first script in Japanese language.

CO4: Able to frame simple sentences in Japanese in order to handle everyday conversations

CO5: Able to write in basic Japanese about the topics closely related to the learner.

Syllabus

Practical-1: Orientation about Japan, its language, and its culture

Practical-2: Communication Skills 1: Vocabulary for basic Japanese language

Practical -3: Practice sessions

Practical-4: Writing Skills 1: Reading and writing first script in Japanese

Practical-5: Practice sessions

Practical- 6: Communication Skills 2: framing sentences

Practical- 7: Practice sessions

Practical- 8: Writing Skills 2: Write basic Japanese and practice

Recommended reading

1. Marugoto Starter (A1) Rikai - Course Book for Communicative Language Competences, by The Japan Foundation, Goyal Publishers & Distributors Pvt. Ltd (ISBN: 9788183078047)
2. Japanese Kana Script Practice Book – Vol. 1 Hiragana, by Ameya Patki, Daiichi Japanese Language Solutions (ISBN: 9788194562900)

Course Code	Course Name	Sem.	Hours/week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-5	Art of Theatre	I	2	1	50

Course objectives:

The course aims to develop in the students, an actor's craft through physical and mental training.

Course Outcomes:

On completion of the course, students will be able to achieve the following:

CO1: Understand and synthesize the working of the prominent genres of theatre across the world.

CO2: Apply the skill of voice and speech in theatre and public speaking

CO3: Apply the art of acting and also develop generic skills such as confidence, communication skills, self-responsibility, motivation, commitment, interpersonal skills, problem solving, and self-discipline.

CO4: Apply skills acquired related to technical/production aspects of theatre and also develop problem solving and interpersonal skills.

Syllabus

Practical 1: **Orientation in theatre**

Practical 2: **Voice and Speech training**

Practical 3: **Voice and Speech training:** practice Practical 4: **Art of acting**

Practical 5: **Art of acting:** Practice sessions

Practical 6: **Art of script writing**

Practical 7: **Art of script writing:** practice sessions sessions

Practical 8: **Final performances**

Reference books:

1. Boleslavsky, R. (2022). Acting: The First Six Lessons (1st ed., pp. 1-92). Delhi Open Books.
2. Shakthi, C. (2017). No Drama Just Theatre (1st ed., pp. 1-171). Partridge.
3. Bruder, M., Cohn, L. M., Olnek, M., Pollack, N., Previto, R., & Zigler, S. (1986). A Practical Handbook for the Actor (1st ed.). Vinatge Books New York.

Course Code	Course Name	Sem.	Hours/week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-6	Introduction to French Language	I	2	1	50

Course objective:

To help build a foundation and interest in French language so that the students can pursue the proficiency levels of the language in higher semesters.

Course outcomes:

On successful completion of the course the students will be able to achieve the following:

- CO1. Demonstrate basic knowledge about France, the culture and similarities/differences between India and France
- CO2. Learn to use simple language structures in everyday communication.
- CO3. Develop ability to write in basic French about themselves and others.
- CO4. Develop ability to understand beginner level texts in French

Syllabus

List of Practicals

Practical-1: Orientation about France, the language, and culture

Practical-2: Communication Skills 1: Vocabulary building for everyday conversations

Practical -3: Practice sessions

Practical-4: Reading and writing Skills : Reading and writing simple text in French

Practical-5: Practice sessions

Practical-6: Communication Skills 2: listening comprehension

Practical-7: Practice sessions

Practical-8: Writing Skills: Write basic French and practice

Recommended reading

1. 15-minute French by Caroline Lemoine
2. Cours de Langue et de Civilisation Françaises by G. Mauger Vol. 1.1
3. Cosmopolite I by Natalie Hirschsprung, Tony Tricot

Course Code	Course Name	Sem.	Hours/ week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-7	Introduction to Spanish Language	I	2	1	50

Course objective:

To help build a foundation and interest in Spanish language so that the students can pursue the proficiency levels of the language in higher semesters.

Course outcomes:

On successful completion of the course the students will be able to achieve the following:

CO1. Demonstrate basic knowledge about Spain, the culture and similarities/differences between India and France

CO2. Learn to use simple language structures in everyday communication.

CO3. Develop ability to write in basic Spanish about themselves and others.

CO4. Develop ability to read and understand beginner level texts in Spanish

Syllabus

List of Practicals

Practical-1: Orientation about Spain, the language, and culture

Practical-2: Communication Skills 1: Vocabulary building for everyday conversations

Practical -3: Practice sessions

Practical-4: Reading and writing Skills : Reading and writing simple text in Spanish

Practical-5: Practice sessions

Practical-6: Communication Skills 2: listening comprehension

Practical-7: Practice sessions

Practical-8: Writing Skills: Write basic Spanish and practice

Recommended reading

1. 15-Minute Spanish by Ana Bremon
2. Aula Internacional 1 by Jaime Corpas ,Eva Garcia, Agustin Garmendia.
3. Chicos Chicas Libro del Alumno by María Ángeles Palomino

Course Code	Course Name	Sem.	Hours/week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-8	Art of Painting	I	2	1	50

Course objective

Painting is fundamentally about learning to see, and to transport that vision onto paper through a variety of mark making techniques. This course aims to develop basic skills of students in painting to lay a foundation for them as a hobby and/or a profession.

Course outcome:

At the end of the course the students will be able to achieve the following:

- CO1: Become familiar with the basic methods, techniques & tools of painting.
- CO2: Train the eye and hand to develop sense of balance, proportion and rhythm.
- CO3: Develop the ability to observe and render simple natural forms.
- CO4: Enjoy the challenging and nuanced process of painting.

Syllabus

- Practical 1: **Orientation in Painting tools & basics of lines, shapes, light, shadows and textures**
- Practical 2: **The art of observation** how to see shapes in drawing
- Practical 3: **Introduction Water color** how to handle water paints
- Practical 4: **Introduction to acrylic colors** how to handle acrylic paints
- Practical 5: **Explore layering paint and capturing the quality of light with paint.**
- Practical 6: **Create landscape painting**
- Practical 7: **Create Abstract painting**
- Practical 8: **Paint on Canvas** (try to recreate any famous painting)

Reference material

1. Drawing made easy by Navneet Gala; 2015th edition
2. Alla Prima II Everything I Know about Painting--And More by Richard Schmid with Katie Swatland
3. Daily Painting: Paint Small and Often To Become a More Creative, Productive, and Successful Artist by Carol Marine

Course Code	Course Name	Sem	Hours/ week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-9	Art of Drawing	I	2	1	50

Course objective

Drawing is fundamentally about learning to see, and to transport that vision onto paper through a variety of mark making techniques. This course aims to develop basic skills of students in drawing to lay a foundation for them as a hobby and/or a profession.

Course outcome:

At the end of the course the students will be able to achieve the following:

- CO1: Become familiar with the basic methods, techniques & tools of drawing.
- CO2: Train the eye and hand to develop sense of balance, proportion and rhythm.
- CO3: Develop the ability to observe and render simple natural forms.
- CO4: Enjoy the challenging and nuanced process of drawing.

Syllabus

- Practical 1: Orientation in Drawing tools & basics of lines, shapes, light, shadows and textures
- Practical 2: The art of observation how to see shapes in drawing
- Practical 3: One/two-point basic linear perspective
- Practical 4: Nature drawing and landscapes
- Practical 5: Gestalt principles of visual composition
- Practical 6: Figure drawing: structure and proportions of human body
- Practical 7: Gesture drawing: expression and compositions of human figures
- Practical 8: Memory drawing: an exercise to combine the techniques learnt

Reference material

1. Drawing made easy by Navneet Gala; 2015th edition
2. Perspective Made Easy (Dover Art Instruction) by Ernest R. Norling

Course Code	Course Name	Sem.	Hours/week	Credits	Maximum Marks (Continuous Evaluation)
HUP0001-10	Nature Camp	I	2	1	50

Course Objective:

To create an opportunity for the students to develop affinity with nature and thus subsequently impact their ability to contribute towards sustainability of nature.

Course outcome:

After the completion of the course the students will be able to do the following:

CO1: Develop an affinity with nature by observing and understanding its marvels with guidance from experts

CO2: Develop an understanding of the challenges and solutions associated with nature and its conservation.

Course content

In collaboration with the Forest Department and/or a local NGO working in the field of environment conservation, this course would be conducted in 24 hours. Students will be taken to a tiger reserve in Central Indian region or Forest fringe villages or work with an NGO from Central Indian region working on natural resource management. The camps (for 2 days) will cover any one of the following topics as decided by the course coordinator:

1. Awareness about each element of biodiversity (camps on moths, butterflies, birds, other wildlife etc)
2. Environment management (water, forest, wildlife) – practices of Forest Department in managing a tiger reserve, and other aspects of water and forest conservation.
3. Sustainable natural resource management - initiatives by rural communities and local NGOs
4. Man-animal conflict and solutions (socio-economic and technical) – role of local communities and Forest Department
5. Traditional practices in environment conservation – role of local communities and local NGOs

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	CHT2006				
Category	Basic Science Course				
Course Title	Chemistry of Smart Materials				
Scheme& Credits	L	T	P	Credits	Semester II
	2	0	0	2	

Course Outcomes

On successful completion of course student will learn:

1. Classify and explain the different types of sensors for various applications.
2. Discuss unique properties of nano-materials to solve challenges in our life and applications in computational world.
3. Discuss how spectroscopic methods are used for qualitative and quantitative analysis.
4. Analyze the utilization of green computing technology for environmental issues

UNIT-I: Smart Sensors and Materials

RFID and IONT materials: Synthesis, properties and applications in logistic information, intelligent packaging systems (Graphene oxide, carbon nanotubes (CNTs) and polyaniline). Sensors: Introduction, types of sensors (Piezoelectric and electrochemical), nanomaterials for sensing applications (Strain sensors, gas sensor, biomolecules and volatile organic compounds).

UNIT-II: Nanomaterials

Introduction, classification, size dependent properties, surface area, optical and catalytic properties, Synthesis methods of nanomaterials- Top down and bottom-up approach.

Carbon nanomaterials: Types, properties and applications of CNT and graphene. Applications of nano materials.

UNIT-III: Characterization techniques and computational tools:

Fundamentals of spectroscopy, Electronic Spectroscopy, Nuclear Magnetic Resonance Spectroscopy. Basics of Nuclear magnetic resonance quantum computer

Synthesis of drugs, basic soft-wares for bio-chemical assessment of drugs.

UNIT-IV: Green Computing and Chemistry

E-wastes-Types, environmental and health risks, segregation and recycling(Hydrometallurgical, pyrometallurgical and direct recycling), Extraction of precious metals from e-wastes, Twelve principles of Green Chemistry. Green Computing, Role of Green Computing in Environment and Research, Green devices and Green data Servers.

Text Books:

1. Shikha Agrawal , Engineering Chemistry : Fundamentals and Applications, Cambridge University Press.
2. Dr. Rajshree Khare, A Textbook of Engineering Chemistry(AICTE), S.K. Kataria & Sons.
3. S. S. Dara, A Textbook of Engineering Chemistry, S. Chand Publications.
4. A. K. Das and M. Das, An introduction to nanomaterials and nanoscience, CBS Publishers and Distributors
5. M Afshar Alam, Sapna Jain, Hena Parveen, Green Computing Approach Towards Sustainable Development, Wiley Interscience Publications.
6. Sensor & transducers, D. Patranabis, 2nd edition, PHI

Reference Books:

- 1.E-waste recycling and management: present scenarios and environmental issues, Khan, Anish, and Abdullah M. Asiri. 2019, Springer, Vol. 33. ISBN: 978-3-030-14186-8.
2. Hans-Eckhardt Schaefer, Nanoscience: The Science of the Small in Physics, Engineering, Chemistry, Biology and Medicine, Springer-Verlag Berlin Heidelberg.

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	CHP 2006				
Category	Basic Science Course				
Course Title	Chemistry of Smart Materials Lab				
Scheme& Credits	L 0	T 0	P 2	Credits 1	Semester II

The Chemistry laboratory course will consist of experiments illustrating the principles of chemistry relevant to the study of science and engineering.

The students will learn to:

1. Apply the fundamental principles of measurement and skills in preparation and handling of hazardous chemicals and interpret the statistical data related to measurements.
2. Estimate the rate constants of reactions and order of the reaction and/or to validate adsorption isotherms.
3. Use of various computational tools for analysis of different spectral properties and bio-activities.

List of Experiments:

1. Preparation of different Solutions: Molar solution, Normal solution and percent solution and Determination of concentration.
2. Demonstration of Handling of hazardous chemicals, MSDS (material safety data sheet), waste minimization strategies and chemical waste disposal.
3. Basic statistical analysis of results of neutralization of acid against the base and preparing acceptable graphs using software.
4. Prediction of infrared/NMR spectral and analytical data of organic molecules using Computational Software.
5. Spectroscopic/Colorimetric determine of wavelength of maximum absorption of chemical/biological compound in solution and determination of concentration using Lambert-Beer's Law.
6. To study chemical kinetics of peroxydisulphate and iodide ions reactions and to find out order of the reaction and analysis of experimental data using Computational Software.
7. Molecular docking of drugs using open computational software.
8. Determination of rate of the reaction at room temperature and analysis of experimental data using Computational Software
9. Use of open access software for the interpretation of various parameters of materials including drugs estimation of Copper from PCB

Suggested Books/Reference Books:

1. S. S. Dara, A Textbook on Experiments and Calculations in Engineering Chemistry, S. Chand Publications.
2. J. B. Yadav, Advanced Practical Physical Chemistry, Krishna's Prakashan Media (P) Limited.
3. J. Elias, Collection of Interesting General Chemistry Experiments, Universities Press Publications.
4. V. K. Ahluwalia, S. Dhingra and A. Gulati, College Practical Chemistry, Universities Press Publications.
5. Ashutosh Kar, Advanced Practical Medicinal Chemistry, New Age International Publisher.

Suggested Reference Books:

David Young, Computational Chemistry: A Practical Guide for Applying Techniques to RealWorld Problems, Wiley Inter science Publications

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	MAT 2002				
Category	Basic Science Course				
Course Title	Discrete Mathematics				
Scheme & Credits	L	T	P	Credits	Semester II
	3	0	0	3	

Course Objective:

The objective of this course is to expose student to understand the basic importance of Logic, Number theory, Algebraic structures like groups and Field, combinatorics and graph theory I in computer science and Information technology.

Course Outcomes

On successful completion of the course, student shall be able to

1. Formulate problems and solve recurrence relations
2. Apply techniques of number theory to solve problems from linear congruences, coding theory etc. in cryptography.
3. Internalize logical notations to define and reason about fundamental mathematical concepts and use it derive logical inference.
4. Apply groups and fields in coding theory.
5. Understand the Lattice as algebraic structure and use it for pattern recognition and in cryptography.

Syllabus

Module 1: (9 Lectures)

Combinatorics: Addition and multiplication rule in combinatorics, Linear and Circular permutation, Combination, Binomial Identities, Inclusion and Exclusion Principle, distribution Principle, recurrence relations, generating function, examples using ordinary power series and exponential generating functions.

Module 2: (8 Lectures)

Modular Arithmetic: Modular Arithmetic, Euclid's Algorithm, primes, Fermat's theorem, Euler's theorem, Diophantine equations, Linear congruences, Chinese Remainder theorem, application to Cryptography.

Module 3: (7 Lectures)

Mathematical Logic: Statement and notations, connectives, Negation, conjunction, disjunction, conditional & bi-conditional statement. Tautologies, equivalence of formulas, Duality law, Tautological implications, Theory of inference for statement calculus.

Module 4: (9 Lectures)

Groups and Fields: Group definitions and examples, cyclic group, permutation groups, subgroups and homomorphism, co-sets, Lagrange's theorem and Normal subgroup, Error correcting codes, Hamming codes. Finite field, Galois field.

Module 5: (7 Lectures)

Lattice theory: Lattices as partially ordered set, Properties of Lattice, Lattices as algebraic system, sub lattices, direct product, homomorphism, some special Lattices.

Text Books:

1. Discrete Mathematical Structures with Applications to Computer Science: J. P. Tremblay and R. Manohar, Tata McGraw-hill.
2. Discrete Mathematics: Babu Ram, Pearson Publication.
3. Combinatorial Mathematics: C. L. Liu & D. P. Mohapatra, 3rd edition, Tata McGraw-hill.
4. David M Burton, 'Elementary Number Theory', McGraw Hill, Seventh edition 2014.

Reference Books:

- Foundations of Discrete Mathematics: K. D. Joshi, New age international Publication.
- Discrete Mathematics: Kolman, Busby & Ross, Pearson Publication.

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	ITT2001				
Category	Engineering Science Course				
Course Title	Object Oriented Programming				
Scheme& Credits	L	T	P	Credits	Semester II
	3	0	0	3	

Course outcomes

Upon completion of the course, students will be able to

1. Differentiate between Procedural language and Object-Oriented language
2. Use basic features of object-oriented language to solve real life problems
3. Apply advanced features of object-oriented language to solve real life problems
4. Apply exception handling mechanism
5. Implement various file operations through different stream classes.
6. Demonstrate the significance of Multithreaded Programming, Networking, Applet, and Servlet in real-life applications.

Unit I

Introduction to Object Oriented Programming: Features of object-oriented programming languages like data encapsulation, inheritance, polymorphism, and late binding

Unit II

Basic Concept of OOP: Concept of a class, Access control of members of a class, instantiating a class, static and non-static members, overloading a method, Constructors, Garbage Collection, finalize () Method.

Unit III

Building the classes: Deriving a class from another class, access control of members under derivation, different ways of class derivation, overriding of a method, run time polymorphism, Use of super keyword and final keyword in inheritance, run time polymorphism. Abstract classes and methods, interface, implementation of interface, creating packages, importing packages

Unit IV

Exceptions, types of exception, use of try-catch block, handling multiple exceptions, using finally, throw and throws clause, user-defined exceptions, Generics, the generic class with two type parameter, bounded generics, Collection classes: Arrays, Vectors, Array list, Linked list, Hash set, Queues, Trees.

Unit V

Introduction to streams, byte streams, character streams, linked lists, stacks, queues, trees, graphs, hash table, Set, Tree Set, File handling in Java, Serialization.

Unit VI

Multithreading: Java Thread models, creating thread using runnable interface and extending Thread, thread priorities, Thread Synchronization, Inter-thread communications. Networking, Applet and Servlet.

Text Books

The Complete Reference: Java 2: Herbert Schildt

1. A programmer's Guide to Java SCJP Certification: A Comprehensive Primer: Khalid A. Mughal and Rolf W. Rasmussen, Third Edition.
2. Java Fundamentals: A Comprehensive Introduction: Herbert Schildt and Dale Skrien; Tata McGraw- Hill Education Private Ltd., 2013.

3. ArnoldKen,GoslingJ,“TheJavaProgrammingLanguage”5edition,MGH,AddisonWesley
4. MattWeisfeld,“The Object-Oriented Thought Process”, Pearson

Reference Books

1. CoxBrad,“Object–Oriented Programming: An Evolutionary Approach”, Addison–Wesley
2. Design Patterns by Erich Gamma, Pearson Education
3. Core JAVA Volume-II Advanced Features: Cay S. Horstmann and Gary Cornell;
Eighth Edition; Prentice Hall, Sun Microsystems Press, 2008.
4. Java Programming: A Practical Approach: C Xavier; Tata McGraw- Hill Education Private Ltd., 2011

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	ITP2001				
Category	Engineering Science Course				
Course Title	Object Oriented Programming Lab				
Scheme& Credits	L	T	P	Credits	Semester II
	0	0	2	1	

Course Outcomes

Upon completion of the course, students will be able to

1. Write simple programs in java language for the given problem statement.
2. Write advanced programs in java language to solve real life problems.
3. Design optimized and reusable codes for applications.
4. Implement data structures using object-oriented concepts.
5. Implement Multithreading and Networking mechanisms to solve real life problems.

Practical No.	Description
1	Program based on concepts of Class and Object
2	
3	Programs based on Constructor and Inheritance
4	
5	Programs based on Exception Handling and Collections
6	
7	Programs based on Package and Stream
8	
9	Programs based on Thread and Socket Programming
10	

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	ITT2002				
Category	Program Core Course				
Course Title	Data Structures				
Scheme& Credits	L	T	P	Credits	Semester II
	2	1	0	3	

Course Outcomes

Upon completion of the course, students will be able to

1. Analyze algorithms based on their complexities
2. Implement real world problems using Arrays
3. Implement real world problems using Link List
4. Analyze various searching and sorting algorithms
5. Use Trees as a data structure
6. Apply the graph structure for traversals and shortest path problems

Unit I

Introduction to Algorithms: Algorithm and its features. Analysis of Algorithms, Asymptotic notations, Recursion, Introduction to different programming paradigms

Unit II

Arrays: Memory Representation, Introduction to Stacks and queues and its implementation using arrays, De-queue and Priority queue. Concept and representation of Sparse matrices and basic operations on them.

Unit III

Linked List: Single and Doubly linked list and basic operations on them. Implementation of stacks and queues using linked lists. Classical Applications of linked list

Unit IV

Sorting Methods: Internal and External sorting, Bubble sort, Exchange sort, Insertion sort, Selection sort, Quick sort, Heap sort, Merge sort and Radix sort.

Searching Methods: Sequential, Binary, Indexed search, Hashing techniques and Collision-handling mechanisms

Unit V

Trees: Purpose, types, definition and terminologies, Memory representation of a binary tree. Tree traversal techniques, Binary search tree, Heap tree and Threaded binary trees. Multi-way trees: B-Trees and B+ Trees.

Unit VI

Graphs and their applications: Purpose, types, definition and terminologies. Implementation in memory. Traversal using Depth-first and Breadth-first search techniques, Minimum Cost Spanning Trees: Concept and implementation using Prim's and Kruskal's algorithms and computation of Shortest Path using Dijkstra's algorithm.

Text Books

1. Fundamentals of Data Structures in C: E. Horowitz, S. Sahani and Anderson- Freed, University Press
2. Data Structures and Program Design in C: Robert Kruse, G. L. Tondo and B. Leung, PHI-EEE

Reference Books

1. Data Structures Using C / C++: Tanenbaum, Pearson.
2. An Introduction to Data Structures with Applications: J. P. Tremblay & P. G. Sorenson, McGraw Hill.

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	ITP2002				
Category	Program Core Course				
Course Title	Data Structures Lab				
Scheme& Credits	L	T	P	Credits	Semester II
	0	0	2	1	

Course outcomes

Upon completion of the course, students will be able to

1. Analyze the time and space complexities of a given algorithm
2. Use linear data structures for solving real world problems
3. Implement various sorting and searching algorithms
4. Use non-linear data structures for solving real world problems

Practical No.	Description
1	Program based on arrays
2	
3	Application of Stacks and Queue
4	
5	Programs based on Link List
6	
7	Programs based on Graphs
8	
9	Programs based on Trees
10	

Syllabus for B. Tech. Semester II
Department of Information Technology

Course Code	ITT 2003				
Category	Vocational and Skill Enhancement Course (VSEC)				
Course Title	Creativity, Innovation & Design Thinking				
Scheme& Credits	L	T	P	Credits	Semester II
	2	0	0	2	

Course Outcomes:

At the end of this course, students will:

1. Practice the processes and methods of creative problem solving: observation, definition,
2. representation, ideation, evaluation and decision making
3. Develop their creative and innovative thinking skills
4. Create building blocks of innovation
5. Practice and value teaming, communication, and creative problem solving
6. Design using human centered approach

Unit I

Introduction: Meaning and concept of creativity - Creativity Process- Nature and characteristics of creativity, Factors affecting creativity, Recognizing and avoiding mental blocks, understanding creativity from studying the profiles of most creative personalities.

Unit II

Pattern Breaking: Thinking preferences. Lateral Thinking, Different techniques of creative problem solving- Brain storming, SCAMPER, Mind Mapping & Simulation, Metaphoric thinking, Outrageous thinking, other (new approaches)

Unit III

Decision and Evaluation: Focused Thinking Framework, Six Thinking Hats, Systematic logical thinking, Using math concepts, Eight-Dimensional (8D) Approach to Ideation: Uniqueness, Dimensionality, Directionality, Consolidation, Segmentation, Modification, Similarity, Experimentation

Unit IV

Innovation: Meaning and Importance — Difference with Creativity, Invention and Discovery Process, Building Blocks for Innovation, Nine lessons for Innovation,

Unit V

Design Thinking: Understanding the design thinking approach, Human centered design, Case Studies on Innovation business ideas like Amazon, Swiggy, Red bus, Flipkart, Ola, Big Basket, methods and techniques organizational Aspects — Economic Aspects like venture capital, angel investors — Evaluation of Effectiveness of Innovation

Unit VI

Ethical Considerations: Introduction to intellectual property rights - Patents, Copyrights®, Trademarks®, Trade Secret, Unfair Competition.

Reference Books:

1. The Seven Habits of Highly Effective People, by Stephen R. Covey
2. Creative Problem Solving for Managers - Tony Proctor - Routledge Taylor & Francis Group
3. The art of Innovation, by Tom Kelley and the Deep Dive story

Text Book:

1. Design Thinking by Hasso Plattner, Christoph Meinel, Larry Leifer

Course Assignments for continuous assessment of 50 Marks (NO written exam)

- Brain teasers (aka Puzzle Busters, to be solved individually)
- Cartoon captions (small teams)
- Book readings and discussions (small teams)
- Small teams presentations on innovation: (1) innovative individual, (2) innovative company, (3) innovative movie/game, (4) sustainable innovation, (5) innovation in business, (6) innovation in art, (7) innovation in architecture, (8) innovative nation, (9) innovation in science, and (10) innovation in engineering.
- Large groups hands-on projects
- Eight-dimensional (8D) ideation method examples Large teams videos

Syllabus for B.Tech. Semester II
Department of Information Technology

Course Code	HUT1001/2001				
Category	Vocational and Skill Enhancement Course (VSEC)				
Course Title	Foundational Literature of Indian Civilization				
Scheme& Credits	L	T	P	Credits	Semester II
	2	0	0	2	

Course outcome:

At the end of the course the students will be able to achieve the following

1. Understand the Indian knowledge system and its scientific approach
2. Get introduced to the Vedic corpus and recognize the multi-faceted nature of the knowledge contained in the Vedic corpus
3. Understand the salient features of the philosophical systems of the Vedic and non-Vedic schools
4. Develop a basic understanding of the ancient wisdom recorded in various Indian literary work

Syllabus

Unit 1: Overview of Indian Knowledge System: Importance of ancient knowledge, defining IKS, IKS classification framework, Historicity of IKS, Some unique aspects of IKS.

Unit 2: The Vedic corpus: Introduction of Vedas, four Vedas, divisions of four Vedas, six Vedangas, Distinct features of Vedic life.

Unit 3: Indian Philosophical systems: Development and unique features, Vedic schools of philosophy, Samkhya and Yoga School of philosophy, Nayay and Vaisesika school of philosophy, Purva-mimamsa and Vedanta schools of Philosophy, Non-vedic philosophies: Jainism, Buddhism, and other approaches

Unit 4: Indian wisdom through ages: Panchtantras, Purans: contents and issues of interests, Itihasa: uniqueness of the two epics (Ramayan and Mahabharata), Key issues and messages from Ramayana, Mahabharata – a source of worldly wisdom; Indian ancient Sanskrit literature: Kalidas, Vishakadutta, Bhavbhuti, Shudraka*

*any one text as decided by the course teacher

Reference material

1. B. Mahadevan, Vinayak Rajat Bhar, Nagendra Pavana R. N., “Introduction to Indian Knowledge System: Concepts and Applications” PHI, 2022
2. S.C. Chatterjee and D.M. Datta, An introduction to Indian Philosophy, University of Calcutta, 1984

Syllabus for B.Tech. Semester II
Department of Information Technology

COURSE: SPORTS-YOGA-RECREATION			
L: 1 Hrs. T: 0 Hrs. P: 2 Hrs. Per Week		Total Credit: 02	
	Course Code	Credit	No. of Lecture/Practical
Theory	PET 2001	1	1 Hour per week
Practical	PEP 2001	1	2 Hours per week

Aim of the Course: The course aims at creating awareness about the fundamentals of Physical Education, Sports, Yoga, Recreation and its effectiveness to promote Health and wellness through Healthy Lifestyle.

Objectives of the Course:

1. To impart the students with basic concepts of Sports, Yoga and Recreational activities for health and wellness.
2. To familiarize the students with health-related Exercise and evaluate their Health-related Fitness.
3. To make Overall growth & development with team spirit, social values and leadership qualities among students through various sports, games and Yogic activities.
4. To create Environment for better interaction and recreation among students as neutralizer for stress through various minor and recreational games.

Course Outcomes: On completion of the course, students will be able to:

1. Understand fundamental skills, basic principle and practices of sports and Yoga.
2. Practically learn the principles of implementing general and specific conditioning of physical exercises and yoga.
3. Develop Health-related fitness and Body-mind co-ordination through various fitness activities, sports, recreational games and yoga.
4. practice Healthy & active living with reducing Sedentary Life style.

Course Content: Unit1:- Theory: Introduction

- Meaning, Definition and Importance of Health & Wellness
- Dimensions of Health and Wellness
- Factors influencing Health and Wellness
- Physical Fitness, Nutrition, Habits, Age, Gender, Lifestyle, Body Types
- Health & Wellness through Physical Activities, Sports, Games, Yoga and Recreation activities
- Causes of Stress & Stress relief through Exercise and Yoga
- Safety in Sports

Unit 2: - Practical- Exercises for Health and Wellness

- Warm-Up and Cool Down - General & Specific Exercises
- Physical Fitness Activities
- Stretching Exercises
- General & Specific Exercises for Strength, Speed, Agility, Flexibility, coordinative abilities
- Cardiovascular Exercises
- Assessment of BMI
- Relaxation techniques
- Physical Efficiency Tests

Unit 3: - Yoga

- Shukshma Vyayam
- Suryanamaskar
- Basic Set of Yogasanas – Sitting, standing, supine and prone position
- Basic Set of Pranayama & Meditation

References:

1. Russell, R.P. (1994). Health and Fitness Through Physical Education. USA: Human Kinetics.
2. Uppal, A.K. (1992). Physical Fitness. New Delhi: Friends Publication.
3. AAPHERD “Health related Physical Fitness Test Manual.”1980 Published by Association drive Reston Virginia
4. Kumar, Ajith. (1984) Yoga Pravesha. Bengaluru: Rashtrothanna Prakashana.
5. Dr. Devinder K. Kansal, A Textbook of Test Evaluation, Accreditation, Measurements and Standards (TEAMS ‘Science)

Syllabus for B.Tech. Semester
Department of Information Technology

Exit Courses			
1	Introduction to Computer Hardware and Networking	Offline Certification Course	8

Course Outcomes

Upon completion of the course, students will be able to

1. Diagnose and perform computer maintenance
2. Configure computer networks
3. Configure desktop and server systems
4. Diagnose and trouble shoot network faults
5. Configure security policies

Course Content:

- Introduction to Operating Systems and Diagnostic Utilities
- Basic Networking: Introduction to Computer Networks, Elements of Networks, Types, Topologies, communication channels, Connectors, Jacks, Patch Panels, NIC, Network Devices, Address Resolution Protocols, Registration of a domain.
- Installation and Management of Windows and Linux Operating Systems
- Introduction to wireless technologies
- Network configuration and Trouble shooting
- Configuration of local security policies and security tools

Syllabus for B. Tech. III Semester
Department of Information Technology

Course Code	ITT3001				
Category	Program Core Course (PCC)				
Course Title	Computer Organization and Architecture				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	III

Course Outcomes

On successful completion of the course, the student will be able to:

1. Understand different hardware units of a computer system and the instruction set
2. Design the various components of arithmetic unit
3. Design a memory system and analyze its performance
4. Design control unit
5. Differentiate between various I/O handling techniques
6. Apply design techniques to enhance performance using pipelining

Unit I: Data Representation and Arithmetic

Number representation, Addition of positive numbers, Logic design of fast adders, Addition & subtraction, Arithmetic & branching conditions, Multiplication of positive numbers, Signed operand multiplication, Fast multiplication, Integer division, Floating point numbers & operations, IEEE standard

Unit II: Basic Structure of Computer Hardware & Software

CPU, Memory, Input-Output Subsystems, Control unit. Instruction set architecture of a CPU, Registers, Instruction execution cycle, addressing modes, instruction set

Unit II: Memory System Design

Semiconductor RAM memories, Memory system considerations, Semiconductor ROM memories, Multiple-module memories and interleaving, Cache memories, mapping functions, replacement algorithms

Unit IV: Processing Unit

Fundamental concepts, bus architecture, execution of complete instruction, hardwired control, micro programmed control, microinstruction format, microinstruction sequencing

Unit V: I/O Interfacing

Input-output organization, I/O mapped I/O and memory mapped I/O, Direct Memory Access, interrupts and interrupts handling mechanisms, device identification, vectored interrupts, interrupt nesting, I/O interfaces, synchronous vs. asynchronous data transfer, I/O channels, USB

Unit VI: Pipelining

Basic concepts, delayed branch, branch prediction, data dependency, multiple execution units, performance considerations, basic concepts in parallel processing and classification of parallel architectures

Text Books

1. Computer Organization: Carl Hamacher, Z Vranesic, S Zaky, McGraw Hill
2. Computer Organization and Design: D. A. Patterson and J. L. Hennessy, Morgan Kaufmann

Reference Books

Computer Architecture and Organization: J. P. Hayes, McGraw Hill, Third Edition.

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	ITT3002				
Category	Program Core Course (PCC)				
Course Title	Design and Analysis of Algorithms				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	III

Course Outcomes

On successful completion of the course, the student will be able to:

1. Justify the fundamental needs of algorithms and the reason for their analysis
2. Analyze the time and space complexity of various algorithms
3. Exhibit knowledge of standard algorithm design techniques
4. Apply different algorithm design techniques for problem-solving
5. Design efficient algorithms for various computing problems
6. Know the limitations on the time complexity of algorithms for problem-solving

Unit I

Mathematical foundations, Summation of arithmetic and geometric series, asymptotic notations for analysis of algorithms, Recurrence relations, Amortized analysis and application. Review of Basic Tree and Graph Traversals and Search Techniques

Unit II

Divide and Conquer: Basic strategy. Case studies of Binary Search, Quick sort, Merge sort and Matrix operations. Other applications.

Greedy Method: Basic strategy, Case studies of Job Sequencing problem, Minimum Cost Spanning Trees and Single Source Shortest path

Unit III

Dynamic Programming: Basic strategy. Concept of Multistage Graphs. Case studies of All Pairs Shortest Path Algorithm, Optimal Binary Search Trees, Traveling Salesman Problem, Longest Common Subsequence Problem and its variations. Other applications

Unit IV

Backtracking: Basic strategy. Case studies of n-Queen's problem, Graph Coloring Problem, Hamiltonian Cycles. Other applications

Unit V

Branch and Bound: basic strategy. Implementations of some of the above problems using Branch and Bound Technique. Other applications

Unit VI

Non-deterministic algorithms, NP-hard and NP-complete problems, Decision and Optimization problems, Graph based problems on NP Principle. Introduction to Approximation algorithms.

Text Books

1. Introduction to Algorithms: Thomas H. Cormen et.al, MIT Press , Fourth Edition
2. Fundamentals of Computer Algorithms: Horowitz, Sahani, Rajsekharam, Computer Science Press , Second Edition
3. Fundamentals of Algorithms: Brassard, Bratley, Prentice Hall, India

Reference Books

1. The Design and Analysis of Algorithms: Dexter C. Kozen, Springer.
2. Foundations of Algorithms: Dr. S. R. Sathe, Penram Publications.

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	ITP3002				
Category	Program Core Course				
Course Title	Design and Analysis of Algorithms Lab.				
Scheme & Credits	L	T	P	Credits	Semester
	0	0	2	1	III

Minimum 10 practical assignments based on the course Course outcomes:

On successful completion of the course, the student will be able to:

1. Analyze the functional requirements of algorithms for solving problems
2. Derive the Time Complexity of given Algorithms
3. Demonstrate knowledge of different programming paradigms
4. Apply the different programming paradigms to solve problems

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	ITP3003				
Category	Vocational and Skill Enhancements Course (VSEC)				
Course Title	IT Infrastructure Services Lab.				
Scheme& Credits	L	T	P	Credits	Semester
	0	1	2	2	III

Minimum 10 practical assignments based on the course Course outcomes:

On successful completion of the course, the student will be able to:

1. Install different Linux distributions
 2. Create users and groups on the Linux server
 3. Apply process management commands
 4. Use package and storage management tools
 5. Write shell scripts
 6. Install and configure services on the Linux server
-
- Introducing Linux: History, Linux distribution, Linux basics: Linux vs Microsoft Windows
 - Linux Basic commands, Linux file system, File handling commands, file permissions
 - Users and Groups, Startup and Services
 - Package Management: Introduction to Package Management, Package Management commands.
 - Storage management: Storage basics, Fdisk command Logical volume management
 - Shell script and shell programming

 - Infrastructure services: Configuration of NTP, DNS, and Mail Servers.

 - Web services: Apache web Server, File sharing with Samba and NFS, Print servers

Text Books:

1. Linux Administration: A Beginner's Guide, Seventh Edition, by Wale Soyinka, McGraw Hill Publication.
2. Pro Linux System Administration: James Turnbull, Peter Lieverdink, and Dennis Matotek, Apress Publication

Reference Books:

Linux - The Complete Reference, Tata McGraw Hill Publication, Sixth Edition

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	MAT 3002				
Category	MDM				
Course Title	Probability and statistics				
Scheme & Credits	L	T	P	Credits	Semester
	3	0	0	3	III

Course Pre-requisite: Basics of Probability and Statistics.

Course Objective:

The objective of this course is to expose student to understand the basic importance fundamental principles of probability, including probability distributions, random variables, basic statistical methods used for data analysis, inferential statistics, hypothesis testing, confidence intervals, and regression analysis in computer science and Information technology.

Course Outcomes:

On successful completion of the course, student shall be able to

1. Grasp the meaning of discrete and continuous random variables, probability distribution. Interpret the meaning of probabilities derived from distributions. This involves understanding what the calculated probabilities represent in practical terms and drawing conclusions from the results.
2. To analyze and interpret stochastic models, including calculating probabilities, transition probabilities, and steady-state probabilities within stochastic systems.
3. Grasp the fundamental concepts of curve fitting like regression techniques, model selection, and the use of different types of curves or functions to approximate data.
4. Understand the fundamental concept of hypothesis testing, including the null hypothesis (H_0) and alternative hypothesis (H_1), significance levels, p-values, and the basic logic behind hypothesis testing.
5. To apply MLE to various statistical models, such as linear regression, exponential distribution, etc. They should understand how to formulate likelihood functions and derive estimators for unknown parameters.

Syllabus

Module 1 (8 hours)

Probability spaces, conditional probability, independence; Discrete random variables, Binomial distribution, Poisson distribution, Normal distribution. Relation between binomial, Poisson and Normal distributions.

Module 2: (8 Lectures)

Joint probability function, Introduction to stochastic process, random walk, stationary and autoregressive process, transition probability Matrix, Discrete time Markov chain.

Module 3: (8 hours)

Curve fitting by the method of least squares- fitting of straight lines, second degree parabolas and more general curves, correlation and regression – Rank correlation, Multiple regression and correlation.

Module 4: (8 Lectures)

Sampling Distributions, Point and Interval Estimations, Testing of Hypothesis for single mean and proportion.

Module 5: (7 Lectures):

Testing of Hypothesis for difference of mean and proportion, Test for ratio of variances - Chi-square test for goodness of fit and independence of attributes, maximum likelihood estimation

Text Books:

1. M R. Spiegel , Theory and Problems of probability and statistics ;,2nded ;,Schaum series
2. S. Ross, A First Course in Probability, 6th Ed., Pearson Education India, 2002.

Reference Books:

1. Maurtis Kaptein, Statistics for data science, An introduction to probability, statistics and Data Analysis, Springer 2022.
2. Jay L Devore, Probability and Statistics for Engineering and sciences, 8th edition, Cenage learning.

Syllabus for B. Tech. Semester III

Department of Information Technology

Course Code	ITT2980-1				
Category	Open Elective Course				
Course Title	Open Elective-I: Web Development				
Scheme & Credits	L	T	P	Credits	Semester
	2	0	0	2	III

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Exhibit an understanding of the Internetworking concept and associated technologies
2. Create web pages using HTML.
3. Plan, design and published websites.
4. Write PHP scripts to handle HTML forms
5. Create PHP programs that use various PHP library functions, and that can work with files.

Unit I

Introduction, Network hardware, LAN, MAN, WAN, Network topologies: Bus, Star and Ring. Basic tools of Internet access: Email, FTP, WWW etc, Internet Protocol- HTTP, FTP, SNMP, Email protocols-SMTP, POP3, IMAP, MIME

HTML Programming: Tags, Special Characters, Heading, Paragraph, creation of List.

Unit II

Tables in HTML: Creation of tables, Including Images in Web Pages: Image Tag, Image mapping, Frames in HTML, creation of Forms, Introduction to Cascading style sheet (CSS).

Unit III

Introducing PHP and MySQL: History, Features, and Architecture. Learning PHP: Using variables, Statements, and Operators. Using conditional statements.

Unit IV

Understanding and using different loops- for, while, do while. Understanding and using Arrays: Using Arrays to Group Related Values.

Unit V

User defined function: Defining and Invoking Functions, Using arguments and return values, Defining global and local variables, and Importing function definitions.

String and regular expression: Determining length, Comparing strings Manipulating string case, Padding and stripping a string. Counting characters and words.

Unit VI

Using Files, Sessions, cookies: Reading and Writing Files, Managing sessions and Using session variables, Storing data in Cookies

Text Books Text Books

1. The Complete Reference HTML & XHTML :Thomas Powell, 3rd Edition, Tata McGraw Hill.
2. How to Do Everything with PHP and MySQL by Vikram Vaswani

Reference Books

1. PHP 5 / MySQL Programming for the Absolute Beginner: Andy Harris, 1st Edition Thomson Publication
2. Web Design: A Beginners Guide: Wendy Willard, 2nd Edition, MGH.

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	HUT3001				
Category	HSSM				
Course Title	Business Communication				
Scheme & Credits	L	T	P	Credits	Semester
	2	0	0	2	III

Course Objective

The course aims to develop the skills of students to proficiently craft compelling business documents and employ strategic verbal communication techniques. By honing these skills, students will gain the ability to convey ideas persuasively and interact confidently in diverse business contexts.

Course Outcomes:

On successful completion of the course the students will be able to achieve the following:

1. Understand the fundamentals of business communication.
2. Apply tools and techniques to create effective workplace correspondence.
3. Analyse and apply visual design principles to create business documents.
4. Understand and evaluate information to draft reports.
5. Apply and evaluate strategies for effective communication for employment.

Syllabus:

UNIT 1: Fundamentals of Business Communication (6 Hours)

Definition of communication, Emergence of communication as a key concept in the Corporate and Global world, Types- Internet, Blogs, E-mails, social media, Channels- Formal and Informal: Vertical, Horizontal, Diagonal, Grapevine, Persuasive Communication- Negotiation Skills, PAC concept

UNIT 2: Business Correspondence (6 Hours) Planning, Writing, and Completing Business Messages

Personnel Correspondence: Job Application Letter, Letter of Acceptance of Job Offer, Letter of Resignation, Letter of Appointment, Promotion and Termination, Letter of Recommendation

Trade Correspondence: Inquiry, Order, Credit and Status Enquiry, Complaints, Claims, Adjustments, Consumer Grievance Letters

UNIT 3: Visual and Content Creation (6 Hours)

Visual design principles, Ethics of visual communication, selecting visuals for presenting data, Content Creation: Website, Help file, User Guides, Promotional leaflets and fliers

UNIT 4: Reports (4 Hours)

Basic formats and types of reports - Feasibility, Progress, Project, Case Study Evaluation, Agenda, Notices, Minutes of Meeting, Organizational announcements, Statement of Purpose.

UNIT 5: Communication for Employment (4 Hours)

Pre-interview technique- NOISE Analysis, Job Description and Resume, Creating LinkedIn Profile, Effective use of job portals, Business etiquette.

Text Books:

1. Sharon Gerson, Steven Gerson, “Technical Communication: Process and Product”, 2018, Pearson
2. Courtland L Bovee, John V Thill and Roshan Lal Raina “Business Communication Today”, 14th edition Pearson
3. P.D. Chaturvedi and Mukesh Chaturvedi, Fundamentals of Business Communication, Pearson Publications, 2012.

Reference Books:

1. Shalini Verma, Business Communication, Vikas Publishing House Pvt. Ltd., 2015.
2. Sanjay Kumar, Pushpa Lata, Communication Skills, 2nd Edition, Oxford Publication, 2018
3. William Strunk Jr. and E.B. White, The Elements of Style, Allyn & Bacon, A Pearson Education Company, 2000

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	HUT3002				
Category	HSSM				
Course Title	Environment Education				
Scheme & Credits	L	T	P	Credits	Semester
	2	0	0	2	III

Course Outcomes:

On successful completion, of course student will able to do the following:

1. Understand and appreciate the historical context of human interactions with the environment.
2. Understand the concept of natural resources and their sustainable development
3. Develop a critical understanding of the environmental issues of concern
4. Understand the concepts of ecosystems, biodiversity and conservation
5. Understand broad aspects of environmental management and assessment systems

Syllabus:

UNIT 1: Humans and the Environment (4 Hours)

Great ancient civilizations and the environment, Indic Knowledge and Culture of sustainability; Middle Ages and Renaissance; Industrial revolution and its impact on the environment; Population growth and natural resource exploitation; Global environmental change; emergence of environmentalism

UNIT 2: Natural Resources and Sustainable Development (4 Hours)

Definition of resource; Classification of natural resources Water resources; Soil and mineral resources; Energy resources; Sustainable Development Goals (SDGs)

UNIT 3: Environmental Issues: Local, Regional and Global (6 Hours)

Environmental issues and scales, Pollution, Land use and Land cover change, Global change, case studies/field visit

UNIT 4: Conservation of Biodiversity and Ecosystems (6 Hours)

Biodiversity and its distribution – India and the world; Ecosystems and ecosystem services, Threats to biodiversity and ecosystems; Major conservation policies and practises, case studies/field visit

UNIT 5: Environmental Management (6 Hours)

Introduction to environmental laws and regulation, Concept of Circular Economy, Life cycle analysis; Cost-benefit analysis; Environmental audit and impact assessment; Concept of 3R (Reduce, Recycle and Reuse) and sustainability; Ecolabeling /Ecomark scheme, case studies/field visit.

Text and Reference Books:

1. Fisher, Michael H. (2018) An Environmental History of India- From Earliest Times to the Twenty-First Century, Cambridge University Press.
2. Headrick, Daniel R. (2020) Humans versus Nature- A Global Environmental History, Oxford University Press.
3. Simmons, I. G. (2008). Global Environmental History: 10,000 BC to AD 2000. Edinburgh University Press
4. Singh, J.S., Singh, S.P. & Gupta, S.R. 2006. Ecology, Environment and Resource Conservation. Anamaya Publications <https://sdgs.un.org/goals>
5. Harris, Frances (2012) Global Environmental Issues, 2nd Edition. Wiley- Blackwell.

6. Rajagopalan, R. (2011). Environmental Studies: From Crisis to Cure. India: Oxford University Press.
7. Krishnamurthy, K.V. (2003) Textbook of Biodiversity, Science Publishers, Plymouth, UK
8. Singh, Kartar and Anil Shishodia (2007) 'Environmental Economics: Theory and Applications', Sage,
9. Karpagam. M (2019) Environmental Economics: A textbook, Sterling
10. Jørgensen, Sven Marques, Erik João Carlos and Nielsen, Søren Nors (2016) Integrated Environmental Management, A transdisciplinary Approach. CRC Press.
11. Theodore, M. K. and Theodore, Louis (2021) Introduction to Environmental Management, 2nd Edition. CRC Press.
12. Barrow, C. J. (1999). Environmental management: Principles and practice. Routledge.
13. Tiefenbacher, J (ed.) (2022), Environmental Management - Pollution, Habitat, Ecology, and Sustainability, Intech Open, London. 10.5772/
14. Richard A. Marcantonio, Marc Lame (2022). Environmental Management: Concepts and Practical Skills. Cambridge University Press.
15. N. Mani (2020) Environmental Economics, New NC Century
16. Subhashini Muthukrishnan (2015) Economics of Environment, PHI
17. Rabindra N. Bhattacharya (2001) Environmental Economics: An Indian Perspective, Oxford University press

Syllabus for B. Tech. Semester III
Department of Information Technology

Course Code	ITP3005				
Category	Field Project (FP)				
Course Title	Field Project				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	4	2	III

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Understand problems existing in industry/society
2. Perform requirement analysis
3. Analyze data as per requirements
4. Document the analysis
5. Suggest a solution to the problem

Field projects bridge the gap between theory and practice by allowing students to work on real-world problems.

Students will be working in groups to identify of domain for survey/data collection. They will conduct the survey, analyze the data, and propose solutions to the problem. They will prepare a report on the study and analysis done by them.

Syllabus for B. Tech. III Semester
Department of Information Technology
HONOR COURSE

Course Code	ITTH3100-1				
Category	Honor Course				
Course Title	Blockchain and Web3 Programming				
Scheme & Credits	L	T	P	Credits	Semester
	3	0	0	3	III

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Apply concepts of Blockchain in different use cases
2. Use Solidity for writing simple smart contracts
3. Deploy smart Contracts
4. Create Decentralized applications
5. Explore emerging trends in Web3 programming
- 6.

Unit 1: Introduction to Web3 and Blockchain Basics

Overview of Web 3.0: Evolution from Web 2.0 to Web 3.0, Understanding the concept of Blockchain, Key differences between centralized and decentralized networks, Introduction to Ethereum: History and significance, Understanding Smart Contracts: Use cases and importance, Cryptography in Blockchain: Public-private key pairs, signing transactions

Unit 2: Ethereum Ecosystem and Solidity Programming

Deep dive into Ethereum: Ethereum accounts, Gas, Transactions and Blocks, Introduction to Solidity: Understanding its syntax and semantics, Smart Contract Development: Writing, compiling, and deploying Solidity smart contracts, Tools for Solidity development: Remix IDE, Truffle Suite

Unit 3: Web3 Development and Interaction with Smart Contracts

Setting up Web3.js: Introduction and setting up the environment, Web3.js APIs: Understanding the different functionalities and their usage, Interacting with Ethereum Blockchain using Web3.js: Creating, compiling, and deploying smart contracts, Event, and Error Handling in Web3.js

Unit 4: Building Decentralized Applications (DApps)

Introduction to DApps: Understanding their structure and design principles, Creating a DApp: Frontend development to interact with smart contracts, Connecting DApps with Ethereum Wallets: Usage of MetaMask and WalletConnect, DApp testing and debugging: Tools and techniques

Unit 5: Advanced Topics and Emerging Trends

Introduction to IPFS: Understanding decentralized storage, Decentralized Finance (DeFi): Overview and its impact on traditional finance, Exploring other blockchain platforms: Binance Smart Chain, Polkadot, etc., Security in Web3: Best practices and common pitfalls, Future Trends in Web3: Layer 2 solutions, Web3 in IoT and AI.

Reference Books:

1. Elrom, E. (2019). The Blockchain developer: A practical guide for designing, implementing, publishing, testing, and securing distributed Blockchain-based projects. Apress.
2. Solorio, K., Kanna, R., & Hoover, D. H. (2019). Hands-on Smart Contract Development with Solidity and Ethereum: From Fundamentals to Deployment. O'Reilly Media.

Syllabus for B. Tech. III Semester
Department of Information Technology
MINOR COURSE

Course Code	ITTM3100-1				
Category	Minor Course				
Course Title	Web Designing				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	III

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Exhibit the knowledge of Internetworking concept and associated technologies
2. Create web pages using HTML.
3. Plan, design and publish websites.
4. Write PHP scripts to handle HTML forms
5. Create PHP programs that use various PHP library functions, and that can work with files.

Unit I

Introduction, Network hardware, LAN, MAN, WAN, Network topologies: Bus, Star and Ring. Basic tools of Internet accesses: Email, FTP, WWW etc, Internet Protocol- HTTP, FTP, SNMP, Email protocols-SMTP, POP3, IMAP, MIME

HTML Programming: Tags, Special Characters, Heading, Paragraph, creation of List.

Unit II

Tables in HTML: Creation of tables, Including Images in Web Pages: Image Tag, Image mapping, Frames in HTML, creation of Forms, Introduction to Cascading style sheet (CSS).

Unit III

Introducing PHP and MySQL: History, Features, and Architecture. Learning PHP: Using variables, Statements, and Operators. Using conditional statements.

Unit IV

Understanding and using different loops- for, while, do while. Understanding and using Arrays: Using Arrays to Group Related Values.

Unit V

User-defined function: Defining and Invoking Functions, Using arguments and return values, Defining global and local variables, and Importing function definitions.

String and regular expression: Determining length, Comparing strings Manipulating string case, Padding and stripping a string. Counting characters and words.

Unit VI

Using Files, Sessions, and cookies: Reading and Writing Files, Managing sessions and Using session variables, Storing data in Cookies.

Text Books

1. The Complete Reference HTML & XHTML : Thomas Powell, 3rd Edition, TMH.
2. PHP and MySQL : Vikram Vaswani, McGraw Hill

Reference Books

1. PHP 5 / MySQL Programming for the Absolute Beginner: Andy Harris, 1st Edition Thomson Publication
2. Web Design: A Beginners Guide: Wendy Willard, 2nd Edition, MGH.
3. www.php.net

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	ITT4001				
Category	Program Core Course				
Course Title	Formal Languages and Automata Theory				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Design Finite automata for real-life problems
2. Apply the concepts of grammar and formal languages
3. Analyze the problem and apply an appropriate computational model to solve it
4. Exhibit the knowledge of undecidable problems
5. Exhibit the knowledge of recursive function theory
6. Solve computational problems regarding their computability and complexity

Syllabus:

Unit I: Introduction: Strings, Alphabet, Language, Operations, Finite state machine, Definitions, Finite automation model (FA), Acceptance of strings and languages, Non-deterministic finite automation, Deterministic finite automation, Equivalence between NFA & DFA, Conversion of NFA into DFA, Minimization of FSM, Equivalence between two FSM's, Two Way finite automata, Myhill-Nerode Minimization theorem, Moore & Mealy machines

Unit II: Regular Expressions: Regular sets, Regular expressions (RE), Identity rules, Manipulation of regular expressions, Equivalence between RE and FA, Pumping lemma, Closure properties of regular sets, Regular grammars (RG), Right linear and Left linear grammars, Equivalence between regular linear grammar and FA, Interconversion between RE and RG

Unit III: Grammars: Context-free grammar, Derivation trees, Chomsky normal form, Greibach normal form, Push down Automata, Definition, Model, Acceptance of CFL, Equivalence of CFL & PDA, Interconversion, Enumeration of properties of CFL

Unit IV: Push down automata (PDA): Non-determinism, acceptance by two methods and their equivalence between PDA and CFG, closure and decision properties of CFLs

Unit V: Turing machine: variants, recursively enumerable set; recursive sets TM as a computer function, decidability and solvability, Halting Problem, Post correspondence Problems (PCP) and unsolvability of ambiguity problem of CFGs, Church's hypothesis

Unit VI: Computable Functions: Partial, total, constant functions, Primitive Recursive Functions, Bounded Minimization, Regular function, Recursive Functions, The Class P, Examples of problems in P, The Class NP, Examples of problems in NP, P Problem Versus NP Problem, NP-completeness and NP-hard Problems

Text Books

1. Theory of Computer Science: K. L. P. Mishra and N. Chandrasekaran, PHI, 3rd Edition.
2. An Introduction to Formal Languages and Automata: Peter Linz, 3rd Edition, Narosa Publication
3. Theory of Computation: Michael Sipser, India Edition, Cengage Learning

Reference Books

1. Introduction to Languages and the Theory of Automata: John C. Martin, 3rd Edition, MGH
2. Introduction to Automata Theory, Languages and Computation: J. E. Hopcroft, Rajeev Motwani, 2nd Edition, Pearson Education

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	ITT4002				
Category	Program Core Course (PCC)				
Course Title	Database Management System				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	IV

Minimum 10 practical assignments based on the course:

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Exhibit knowledge of Data models and DBMS architectures
2. Design optimal database
3. Apply query processing
4. Demonstrate knowledge of various concurrency and recovery techniques
5. Exhibit the knowledge of Advanced Databases
6. Implement database system for various applications

Unit I : Introduction to database systems: Overview, File systems Vs DBMS, Various data models, Levels of abstraction, Structures of DBMS, Relational model, Relations and Integrity constraints, Relational algebra, SQL

Unit II: Database design: Overview of database design, ER model, Features of ER model, Conceptual design using ER model, Scheme refinement and normal forms, Scheme refinement, Use of decompositions, Functional dependencies, Multi-valued dependencies

Unit III: Query optimization and evaluation: Introduction to query processing, Selection operation, Projection operation, Join operation, Set operation and Aggregate operation, Relational query optimization, Translating SQL queries, estimating the cost, Relational algebra equivalence

Unit IV: Concurrency control and recovery: Concepts of transaction, Transactions and schedules, Lock based concurrency control, Lock management, specialized locking techniques, Concurrency control without locking, Crash recovery, Introduction to crash recovery, Log recovery, Check pointing.

Unit V: NoSQL Databases: Introduction, Differences from Relational Databases, Basic Schema and data types, Types of NoSQL Databases. Use of NoSQL in Industry. An Overview of Big Data

Unit VI: Data Storage for Modern High-Performance Business Applications: Implementing a Document Database, Column Family Database, and Graph Database

Text Books

1. Database Systems Concepts: Silberschatz, Korth, Sudarshan, McGraw-Hill , Seventh Edititon
2. Database Management Systems by RamaKrishna & Gehrke, 3rd Edition, 2018, McGraw-Hill

Education Reference Books

1. Fundamentals of Database Systems: R. Elmasri, S.B. Navathe, Pearson Education, 6th Edition
2. Seven Databases in seven weeks: a guide to modern databases and the NoSQL movement. Perkins, L., Redmond, E., & Wilson, J. (2018). Pragmatic Bookshelf
3. Big Data and Analytics', Wiley India, Seema Acharya, Subhashini Chellappan Second Edition

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	ITP4002				
Category	Program Core Course (PCC)				
Course Title	Database Management System Lab.				
Scheme & Credits	L	T	P	Credits	Semester
	0	0	2	1	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Apply DDL, DML, and DCL commands
2. Write queries using SQL
3. Apply various functions and clauses in SQL
4. Use PL/SQL for database operations
5. Creating a database using NOSQL

Description
Implement Data Definition Language
Implement Data Manipulation language
Implement arithmetic, comparison, and logical operators in a database
Implement SQL character Numeric and date functions in a Database
Implement order by, group by, and having clauses in a database
Implement sub-queries in a database
Study and implement of PL/SQL data type
Implement control and loop control statements in PL/SQL
Implement cursor, and trigger. & exceptions in PL/SQL
Implement procedures & functions in PL/SQ
Implement PostgreSQL SQL commands
Implement PostgreSQL SQL datatypes
Use Cases Real World NoSQL Database Examples for Developers

Syllabus for B. Tech. Semester IV
Department of Information Technology

Course Code	ITT4003				
Category	Program Core Course				
Course Title	Software Engineering				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Apply different Software Development Process Models for solving real-world problems
2. Analyse various Project Estimation techniques and Risk Strategies for software project development
3. Apply UML Modelling to design diagrams for the project
4. Analyze Quality Assurance parameters and respective methodologies
5. Apply the knowledge of Software Design Fundamentals for software building
6. Analyze the impact of different Software Testing Strategies

Unit I

Introduction to Software Engineering, Software Myths, Software Engineering-A Layered Technology, Software Process Framework, Software Process Models, The Waterfall Model, Incremental Process Models, Evolutionary Process Models, Specialized Process Models, The Unified Process Model, Agile Process Model: Extreme Programming (XP), Adaptive Software Development (ASD), Scrum, Dynamic System Development Method (DSDM), Case Studies

Unit II

Requirement Analysis, Software Requirements Specification: Functional, Non-Functional Requirements, User requirement, System requirements. Software Project Management- Process Metrics, Software Measurement, Project Evaluation and Estimation Techniques: Decomposition Techniques, LOC -based Estimation, Function Point based Estimation, Cost Estimation, Project Scheduling. Risk Management -Risk Strategies, Software Risks, Risk Identification, Risk Refinement, Risk Mitigation, Monitoring and Management, RMMM plan

Unit III

Unified Modelling Language diagrams for designing using StarUML: Use Case Diagram, Activity diagram, Data Flow Diagram, Entity Relationship (ER) Diagram, Class Diagram and their usage, Case studies

Unit IV

Quality Management - Quality Concepts, Software Quality Assurance, Software Reviews, Formal Technical Review, Statistical Software Quality Assurance, Software Reliability, Change Management - Software Configuration Management, SCM Repository, SCM Process

Unit V

Software Design Fundamentals- Design Concepts, Effective Modular Design, User Interface Design, Dashboard designing, guidelines and standards, Case Studies

Unit VI

Software Testing Techniques- Testing Life Cycle, Unit Testing, Integration Testing, Validation Testing, System Testing, Debugging. Software Testing fundamentals, Black Box Testing, White Box Testing, Automated Testing using Selenium, Software Re-engineering, Reverse Engineering, Restructuring

Text Books

1. Software Engineering: Kassem A. Saleh, India Edition, Cengage Learning 1st Edition
2. Software Engineering, Principles and Practices: Rajesh Narang, MG
3. Ian Somerville; Software Engineering; Seventh Edition; Pearson Education. 2008

Reference Books

1. Software Engineering: Kassem A. Saleh, India Edition, Cengage Learning
2. Software Engineering: Schach, Special Indian Edition, TMH.
3. David Gustafsan, Software Engineering; Schaum's Series, Tata McGraw Hill
4. Rajib Mall, Software Project Management, 5th Edition, McGrawHill

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	ITP4003				
Category	Program Core Course				
Course Title	Software Engineering Lab				
Scheme & Credits	L	T	P	Credits	Semester
	0	0	2	1	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Apply different Software Development Process Models for solving real-world problems.
2. Apply different Project Estimation techniques for software project development.
3. Design UML diagrams using the tool.
4. Apply different Software Testing Strategies.

Tool used : StarUML

Group Activity : Mini Project Designing

Description
To study and compare various software development process models.
To state and analyze the problem definition for the mini-Project
Design SRS (Software Requirement Specification) document for Mini Project.
To study Project Estimation Techniques
Design all UML diagrams using the STARUML tool
To study different Software Testing Tools
Design Test Cases for Mini Projects and perform testing

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	ITP4005				
Category	Vocational and Skill Enhancements Course (VSEC)				
Course Title	Software Tools				
Scheme & Credits	L	T	P	Credits	Semester
	0	0	4	2	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Grasp the principles behind open-source software
2. Exhibit knowledge of various open-source software tools used in specific domains such as graphics and design, education, content management systems, content creation, etc
3. Know the process of contributing to open-source projects, including finding appropriate projects, understanding project structures
4. Exhibit knowledge of various software development methodologies within open-source environments

Office Suites:

- LibreOffice: A powerful office suite compatible with Microsoft Office formats.
- Apache OpenOffice: Another open-source office suite, similar to LibreOffice.

Graphics and Design:

- GIMP: GNU Image Manipulation Program, a powerful image editor.
- Inkscape: Vector graphics editor, similar to Adobe Illustrator.
- Blender: Open-source 3D creation software, useful for animation, modeling, and more.

Productivity and Collaboration:

- Nextcloud: A self-hosted productivity platform for file sharing, communication, and more.
- Zulip: Open-source team chat software with threaded conversations.
- Taiga: Project management platform for agile developers and designers.

Education:

- Moodle: Open-source learning management system for creating online courses.
- Open edX: Platform for creating and delivering online courses, used by institutions like Harvard and MIT.

Content Management Systems (CMS):

- WordPress: Open-source CMS for creating websites and blogs
- Joomla: Another popular CMS for publishing web content

Security and Privacy:

- OpenVPN: Open-source software for creating VPN (Virtual Private Network) connections.
- KeePassXC: Cross-platform password manager that stores passwords securely

E-commerce:

- Magento: Open-source e-commerce platform for building online stores

Content Creation:

- Audacity: Open-source audio editor and recorder

Syllabus for B. Tech. Semester IV
Department of Information Technology

Course Code	ITT4006				
Category	Humanities & Social Sciences Course				
Course Title	Cyber Laws and Ethics				
Scheme & Credits	L	T	P	Credits	Semester
	2	0	0	2	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

- i. Correlate between national and international cyber laws
- ii. Analyze various cyber crimes
- iii. Apply various security measures for the prevention of cyber crimes
- iv. Apply ethical and moral behaviors when implementing and using Information Technology

Unit I

Introduction to Cyber laws: Cyber laws in India, International cyber laws.

Unit II

Cyber-crimes: classification, cyber-crimes against individuals, cyber-crimes against property, cyber-crimes against nation

Unit III

Introduction to cyber forensics: classification, digital evidence, Introduction to forensic tools

Unit IV

Intellectual property rights and related rights in Information Technology: Patent protection, copyright, database protection

Unit V

Electronic Privacy: Privacy and data protection, Access to electronic information

Unit VI

Ethics in IT: Ethics for IT workers and users, Ethics of IT organizations

Text Books

1. Cyber Forensics: Dejeu, Murugan, Oxford University Press .
2. Computer Law: Chris Reed, Oxford University Press, 7th Edition .

Reference Books

Ethics in Information Technology: George W. Reynolds, Cengage Learning ,5th Edition
Cyber Laws and IT Protection: Harish Chander, PHI

Syllabus for B. Tech. IV Semester

Department of Information Technology

Course Code	MAT 4001				
Category	MDM				
Course Title	Linear Algebra				
Scheme & Credits	L	T	P	Credits	Semester
	3	0	0	3	IV

Course Pre-requisite : Basic knowledge of Matrices and MAT 2002 (Discrete Mathematics)

Course Objective:

The objective of this course is to provide a foundational understanding and application of linear algebra concepts relevant to various aspects of computer science and related fields

Course Outcomes:

On successful completion of the course, student shall be able to

1. Check the consistency of system of equations and able to solve systems of linear equations by using Gaussian elimination method.
2. Determine which set is a vector space and able to find the basis elements of vector space.
3. Understand the fundamental concepts of linear transformations including mappings, kernel, image, null space, rank, and linear independence.
4. Find the orthogonal basis elements from given basis elements.
5. To find eigen values, eigen vectors and singular value decomposition of matrix

Syllabus

Module 1 (6 hours)

Row echelon form, Reduced row echelon form of Matrix, rank of matrix, system of Linear Equations.

Module 2: (8 hours)

Vector space, subspace, properties of subspaces, spanning set, Linearly independent and dependent vectors, Basis and dimensions of vector space.

Module 3: (6 hours)

Linear Transformation, range space and null space of Linear Transformation, Rank-Nullity Theorem, matrix representation of linear transformation.

Module 4: (8 hours)

Inner Product Spaces, Norm; Orthonormal Sets, Gram Schmidt orthogonalisation process, projections, positive definite matrices, QR decomposition.

Module 5: (8 hours): Eigen values and eigenvectors, diagonalization, spectral theorem of Matrix, Singular value decomposition, Least square method and introduction to PCA.

Text Books:

1. Hoffman and Kunze : Linear Algebra, Prentice Hall of India, New Delhi
2. Gilbert Strang : Linear Algebra And Its Applications (Paperback) , Nelson Engineering (2007)

Reference Books:

1. Seymour Lipschutz et al: Linear Algebra, 3rd ed: Schaum series.
2. V. Krishnamoorthy et al : An introduction to linear algebra , Affiliated East West Press, New Delhi P.G. Bhattacharya, S.K. Jain and S.R.

Syllabus for B. Tech. IV Semester

Department of Information Technology

Course Code	ITT2990-1				
Category	Open Elective-II				
Course Title	Mobile Apps Development				
Scheme & Credits	L	T	P	Credits	Semester
	3	0	0	3	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Analyze the different aspects of mobile app development
2. Design and develop mobile apps using Android as a development platform with a key focus on user experience design, native data handling, and background tasks and notifications
3. Apply the concept of Intent, Fragment, ListView, Progress bar, Seek bar and Rating bar
4. Apply the concepts of native hardware, location awareness, graphics, and multimedia in building real-world applications
5. Apply techniques of software testing and review
6. Perform testing signing, packaging, and distribution of mobile apps

Unit I: Getting Started with Mobility: Mobility landscape, Mobile platforms, Mobile apps development, Overview of Android platform, setting up the mobile app development environment along with an emulator, a case study on Mobile app development

Unit II: Building blocks of mobile apps: App user interface designing –mobile UI resources (Layout, UI elements, Draw-able, Menu), Activity-state and life cycle, interaction amongst activities. App functionality beyond user interface – Threads, Async task, Services – States and life cycle, Notification, Broadcast receivers, Telephony and SMS APIs

Unit III: Working with View Groups, Building data with the AdapterView Class, Designing AutoText CompleteView, Implementing Screen Orientation, Designing the views programmatically, Handling UI events, Creating Menus

Unit IV: Intents: Explicit Intents, Implicit intents, Fragments, Webview, ListView, Spinner, Alert Dialog, Rating Bar, Seek Bar, Progress Bar

Unit V: Sprucing up mobile apps: Graphics and animation – custom views, canvas, animation APIs, multimedia – audio/video playback and record, location awareness and native hardware access (sensors such as accelerometer and gyroscope), Native data handling: On device file I/O, shared preferences, Mobile databases such as SQLite, and enterprise data access (via Internet /Internet)

Unit VI: Testing of Mobile App: Different levels of testing, different types of testing, Static Testing types, Dynamic Testing types, Debugging mobile apps, Test automation of mobile apps, Taking apps to market, Versioning, signing, and packaging mobile apps, distributing apps on mobile market place, Localization, Prework for publishing app

Text Books

1. Android Application Development all in one for Dummies - Barry Burd, 1st Edition, John Wiley and Sons
2. Teach Yourself Android Application Development 24 Hours- Lauren Darcy, 1st Edition, Pearson

Reference Books

1. Mobile Apps Development: Anubhav Pradhan, Anil V. Deshpande, 1st Edition, Wiley India
2. Foundations of Software Testing: Dorothy Graham, Erik van Veenendaal, Isabel Evans, Rex Black, 2nd Revised Edition, Cengage Learning

Syllabus for B. Tech. IV Semester
Department of Information Technology

Course Code	HUT4003				
Category	HSSM				
Course Title	Managerial Economics				
Scheme & Credits	L	T	P	Credits	Semester
	2	0	0	2	IV

Course Outcomes

On successful completion, of course student will able to learn:

1. Gain basic knowledge of Economics to take managerial decisions.
2. Apply the knowledge of the mechanics of supply and demand to explain working of markets
3. To understand the concepts of production, cost, and revenue from a business perspective
4. To understand the various market types
5. Understand the concepts of macroeconomics for better understanding of the functioning of the economy for taking informed managerial decisions.

Syllabus:

UNIT 1: Introduction to Managerial Economics: (4 Hours)

Nature & scope of Managerial Economics: Concepts of Managerial Economics. Economic theory & Managerial theory. Role & responsibilities of Managerial Economists

UNIT 2: Micro Economics: (6 Hours)

Demand Analysis: Individual & market, Law of demand. Elasticity of demand its meaning and importance. Price elasticity, Income elasticity & Cross elasticity Using elasticity. in Managerial decisions Supply Analysis: Supply and Stock, Law of supply, supply function, determinants and elasticity of supply, Equilibrium of Demand and Supply.

UNIT 3: Theory of Production, Costs, and Revenue: (6 Hours)

Meaning of production, factors of production, laws of variable proportion, Economies and diseconomies of scale, Cost and Revenue concepts

UNIT 4: Market System: (6 Hours)

Meaning of Market, Types of market - Perfect Competition Market, Monopoly and Monopolistic market, Oligopoly, Duopoly

Unit 5: Macroeconomics for management (4 Hours)

Concepts and issues: Consumer Price Index, Wholesale Price Index, BOP, Current and Capital account, GDP, GNP, PI, Inflation, Business cycles, Monetary policy

Text Books:

1. Ahuja H.L., (2017) Managerial Economics, Analysis of managerial Decision making, S. Chand and company Limited, New Delhi, 9th ed.
2. Dwivedi D.N., (2015). Managerial Economics, Vikas publishing house Pvt. Ltd, Nodia, 8th ed.

Reference Books

1. Mankiw G., (2008) Principles of Economics (Kindle Edition) South Western Cengage Learning, Nodia 6th ed.
2. Salvatore, D., (2007) Managerial Economics. London: Oxford University Press, 6th ed.

Syllabus for B. Tech. IV Semester
Department of Information Technology
HONOR COURSE

Course Code	ITTH4100-1				
Category	Honor Course				
Course Title	Development of Progressive Web Applications				
Scheme & Credits	L	T	P	Credits	Semester
	3	0	0	3	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Understand progressive Web applications
2. Build responsive UI
3. Use web APIs
4. Optimize progressive Web applications
5. Test and deploy progressive Web applications

Unit 1: Introduction to PWAs: Understanding PWAs

Overview, significance, and difference from traditional web and mobile applications, Core Technologies: Overview of HTML5, CSS3, and JavaScript ES6, Building Blocks of PWAs: Introduction to Service Workers, Fetch API, Cache API, Promises, and Web App Manifest.

Unit 2: Building Responsive UI and Enhancing Offline Capabilities

Designing Responsive Layouts: Introduction to responsive design principles, media queries, and accessibility considerations. Offline First Approach: Understanding the offline-first concept, working with Service Workers for offline functionality. Advanced Service Worker Management: Lifecycle, fetch and cache management.

Unit 3: Native-Like Functionality

Introduction to Web APIs: Overview of Notification API, Background Sync API, and Web Payment API. Working with IndexedDB: Introduction to IndexedDB for client-side data storage, operations on IndexedDB. Implementing Push Notifications: Working with the Notification and Push APIs.

Unit 4: PWA Optimization Techniques

PWA Performance Optimization: Understanding the PRPL Pattern, code splitting and tree shaking techniques. Application Shell Architecture: Introduction and implementation of the App Shell Model. SEO & PWA: Best practices for making PWAs SEO friendly.

Unit 5: Testing and Deployment

Testing PWAs: Using tools like Lighthouse, Chrome DevTools for testing performance and PWA features. PWA Deployment: Overview of various deployment options and considerations for

deploying PWAs. Future of PWAs: Upcoming features, trends and benefits of PWAs in the near future.

Refence Books:

- 1.Rojas, C. (2019). Building Progressive Web Applications with Vue. js: Reliable, Fast, and Engaging Apps with Vue. js. Apress.
- 2.Ater, T. (2017). Building progressive web apps: bringing the power of native to the browser. " O'Reilly Media, Inc."

Syllabus for B. Tech. IV Semester
Department of Information Technology
MINOR COURSE

Course Code	ITTM4100-1				
Category	Minor Course				
Course Title	Advanced Java Programming				
Scheme & Credits	L	T	P	Credits	Semester
	2	1	0	3	IV

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Apply J2EE architecture for the development of web applications.
2. Create dynamic web applications using JDBC.
3. Create dynamic web pages using Servlets and JSP.
4. Use the Struts framework.
5. Map Java classes and object associations to relational database tables with Hibernate mapping files.
6. Use Spring framework.

Unit I:

J2EE: J2EE architecture, Enterprise application concepts, n-tier application concepts, J2EE platform, HTTP protocol, web application, Web containers and Application servers, Set up Tomcat Container on a machine, Web application project structure

Unit II:

JDBC: Creating a Database and Tables, Getting Information from Database, Obtaining Result Set Information, Connecting a Java program to a Database, Prepared Statements and Statement Classes in Java, Inserting, Updating & Deleting Table data

Unit III:

Servlet: What is a Web Application, Java Servlets, What is a Servlet, Servlet Lifecycle, Servlet Context, Session management, Building the first servlet, Deploying the servlet, **JSP:** What is a JSP Page, Basic HTML Tags, JSP Tag Library, JSP Page Life cycle, Creating the first dynamic page using JSP MVC architecture, 3-tier architecture

Unit IV:

Struts: Introduction to MVC1, MVC2 Architecture, Overview of Struts Framework, Components of Model, View and Controller, Action Classes, Handling Application Requests, Generating Dynamic Views, Validating User Input, Validator Plug-in, Working with Tiles, Deployment Descriptors

Unit V:

Hibernate: Introduction to Hibernate, Object Related Mapping, Persistent Classes, Mapping Collections, Hibernate Query language, Caching and Transactions, Hibernate with web applications

Unit VI:

Spring: Introduction to Spring Framework, Spring Framework Architecture, Spring bean wiring, AOP with Spring, Transactions management, Spring with database

Text Book:

1. Database Programming with JDBC and Java 2e,
2. Head First Servlets and JSP, Kathy Sierra, Bryan Basham, Bert Bates, O'Reilly Media, Inc.
3. Spring in Action, Craig Walls, Manning Publication
4. Struts: The Complete Reference, James Holmes McGraw-Hill Education
5. Java Persistence with Hibernate, Gary Gregory, Christian Bauer, Manning Publication

Reference Book:

1. Spring Microservices in Action, John Cornell, Manning Publication
2. The Struts Framework: Practical Guide for Java Programmers, The Struts Framework: Practical Guide for Java Programmers, Sue Spielman, Morgan Kaufmann
3. Hibernate in Action, Christian Bauer and Gavin King, Manning Publication

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT5001				
Category	PCC				
Course Title	Compiler Design				
Scheme& Credits	L	T	P	Credits	Semester V
	3	0	0	3	

Course Outcomes

On successful completion of the course student will be able to:

1. Understand the Lexical Analyzer and associated data structures
2. Demonstrate the working of various Parsing techniques
3. Apply the knowledge of semantic rules to generate Intermediate code
4. Analyze various code optimization and generation techniques

Unit I: Introduction

Introduction to Compilers: Compilers and Translators, Phases of compilation and overview, cross compiler, Bootstrapping, Design of Lexical analyzer, study of Lex / Flex.
Study of Symbol Table Organization.

Unit II: Parsers

Syntax Analysis: Specification of syntax of programming languages using CFG, Top-down parser technique, design of LL (1) parser, bottom up parsing technique, LR parsing algorithm, Design of SLR, LALR, CLR parsers. Study of Yacc / Bison.

Unit III: Intermediate Code

Syntax directed translation: Study of syntax directed definitions & syntax directed translation schemes, implementation of SDTS, intermediate code notations: postfix, syntax tree, TAC. Using SDTS for translation of expression, controls structures, declarations, procedure calls, and Array reference.

Unit IV: Code Optimization

Code optimization: Analysis of code using basic blocks, Important code optimization techniques, loop optimization, control flow analysis, data flow analysis, Loop invariant computation, Induction variable removal, Elimination of Common sub expression.

Unit V: Code Generation

Code generation: Problems in code generation, Simple code generator, Register allocation and assignment, Code generation from DAG, Peephole optimization, Runtime Organization- Activation Records. Automatic Parallelization- Optimizations for Cache Locality and Vectorization,

Text Books

1. Principal of Compiler Design: Alfred V. Aho & Jeffery D. Ullman, Narosa Pub.
2. Compilers: Principles, Techniques and Tools: A. Aho, Ravi Sethi, Jeffrey Ullman, Second Edition, Addison-Wesley Pub.

Reference Books

1. Compiler Design : O. G. Kakde, 4th Edition, University Science Press.
2. Principles of Compiler Design : V. Raghavan, MGH.

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT5002				
Category	Program Core Course				
Course Title	Operating Systems				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes:

On successful completion of the course, students will be able to:

1. Understand different Operating System services and CPU scheduling algorithms
2. Apply the concept of process synchronization
3. Identify the occurrence of deadlock and handle it
4. Apply various memory management techniques
5. Analyse various file management and protection techniques

Syllabus:

Unit I:

Introduction: Concept of Operating Systems, Generations of Operating systems, Types of Operating Systems, OS Services, System Calls.

Process Management: Concept of a process, Different states of a Process, Process State transitions, Process Control Block (PCB), Context switching, Types of Schedulers and their role, Scheduling criteria: CPU utilization, Throughput, Turnaround Time, Waiting Time, Response Time. Scheduling algorithms: Pre-emptive and Non-pre-emptive: FCFS, SRTF, Priority, RR, Multilevel queue and multilevel feedback queue.

Unit II:

Threads: difference between a process and a thread, Benefits of threads, Types of threads, Concept of multithreads. Inter-process Synchronization: Critical Section, Race Conditions, Mutual Exclusion, Peterson's solution for synchronization, Hardware Solutions, Semaphores, Monitors, Classical synchronization Problems: Producer-Consumer Problem, Reader-Writer Problem, Dining Philosopher Problem.

Unit III:

Deadlocks: Necessary and sufficient conditions for Deadlock, Deadlock Prevention, Deadlock Avoidance: Banker's algorithm, Deadlock Detection and Recovery.

Unit IV:

Memory Management: Memory management techniques, contiguous and non-contiguous, paging and segmentation, translation look-aside buffers and overheads, virtual memory and demand

paging, page faults and instruction restart, problems of large address spaces, page tables and page replacement algorithms, miscellaneous issues.

Unit V:

File Management: Concept of File, Access methods, File types, File operations, Directory structure, File System structure, Allocation methods, Free-space management.

Disk Management: Disk structure, Disk scheduling - FCFS, SSTF, SCAN, C-SCAN, LOOK, C-LOOK, Boot block, Bad blocks.

Protection: Principles, Rings, Access Matrix, Role-based Access Control, Mandatory Access control, Capability-based systems, Language-based protection.

Text Books

1. Operating System Concepts, 8th Edition by A. Silberschatz, P.Galvin, G. Gagne, Wiley India.
2. Modern Operating Systems, 2nd Edition by Andrew Tanenbaum, PHI.

Reference Books:

1. Operating Systems: Internals and Design Principles, 5th Edition, William Stallings, Prentice Hall of India.
2. Understanding the Linux Kernel, 3rd Edition, Daniel P. Bovet, Marco Cesati, O'Reilly

Syllabus for B. Tech. Semester V
Department of Information Technology

Course Code	ITP5002				
Category	Program Core Course				
Course Title	Operating systems Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	V

Course Outcomes

On successful completion of the course, the student will be able to:

1. Demonstrate the use of various System calls
2. Write programs for CPU scheduling.
3. Write programs using cooperating processes.
4. Write a program for deadlock avoidance.
5. Write programs for memory management.
6. Write virus programs and their counter measures.

Syllabus for B. Tech. Semester V
Department of Information Technology

Course Code	ITT5003				
Category	Program Core Course				
Course Title	Computer Networks				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Demonstrate the knowledge of layered architecture for networking.
2. Understand the design issues at different layers in network architecture.
3. Exhibit knowledge of IP addressing and standard network services.
4. Apply the algorithms at different layers to solve problems.
5. Analyze the protocols with respect to their performance at different layers.

Syllabus:

Unit I

Introduction: Network hardware, Network software, Protocol hierarchies, Design issues for layers. The ISO-OSI reference model, TCP/IP model. Physical Layer: Issues, Transmission Impairments, Data Rate Limits, Performance. Bandwidth Utilization: Multiplexing, Transmission Media: Guided and Unguided.

Unit II

Data Link Layer - Design issues, Services, Error Detection and Correction, Data Link Control, Elementary Data Link Layer protocols. Medium Access Sub Layer: Multiple Access Protocols, IEEE standards: Ethernet (802.3), Wireless LAN (802.11).

Unit III

Network Layer: Design issues, Comparison of Virtual Circuit and Datagram subnets, Routing algorithms, Congestion control algorithms, Congestion control in Virtual Circuit subnets.

Unit IV

IPv4 Addressing: Datagram forwarding in IP4, Subnetting, CIDR Notation. Address Translation (ARP), Host Configuration (DHCP), Error Reporting (ICMP), Introduction to IPv6.

Unit V

Transport and Application layers: Services, Addressing, Establishing and releasing a connection, Flow control/buffering, Multiplexing and Crash recovery. Congestion control and Quality of Service. Introduction to UDP and TCP. Application Layer: Domain Name Space (DNS), MAIL server, File Transfer Protocol (FTP)

Text Books

1. Computer Networks: Andrew Tanenbaum, PHI.
2. Data Communication and Networking: Behrouz Forouzan, TMH.

Reference Books

1. Introduction to Data Communications and Networking: Wayne Tomasi, Pearson Education.
2. Computer Networks: A systems approach: Larry. L. Peterson, Bruce. S. Davie, 3rd Edition, Morgan Kaufmann publishers.
3. Computer Networks and Internet: Douglas Comer, PHI.

Syllabus for B. Tech. Semester V
Department of Information Technology

Course Code	ITP5003				
Category	Program Core Course				
Course Title	Computer Networks Lab.				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	V

Course Outcomes

On successful completion of the course, the student will be able to:

1. Demonstrate the functionality of various software and hardware components of networking
2. Implement the layered functionalities at different layers
3. Configure various Network devices
4. Design and evaluate Network performance

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT5004-01				
Category	Program Elective Course (Elective I)				
Course Title	Customer Relationship Management				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes

On successful completion of the course student will be able to:

1. Exhibit understanding of the Salesforce platform
2. Demonstrate knowledge of the administration services of the Salesforce platform
3. Configure the Salesforce platform for business requirements
4. Automate business processes using Salesforce tools

Syllabus:

Unit I:

Introduction to CRM, Identity Confirmation: CRM functionalities, Products of Salesforce, Sales Architecture, Accounts, Contacts, Leads, Cases.

Unit II:

Customization: Create Custom Profiles and Users, Custom Objects & Custom Fields & Custom Tabs, Customizing Relationships, Formula fields and Rollup summary fields, Define Dependent Picklists, customize page Layouts, Records Types, Customize Standards related lists, Learn About Record Types & Business Processes, Use Field Level Security.

Unit III:

Security and Access: Set Organization-Wide Defaults, Role Hierarchy, Public Groups, Queues, Permission Sets Sharing Rules, Workflow: Define Workflow, Set up workflow rules, Setup workflow tasks & Email Alerts & Field Updates, Time dependant workflows.

Unit IV:

Introduction to Apex: Data Types, Use DML Statements, Retrieving records from database: sObject Relationships, SOQL, SOSL, Apex Sharing, Sample programs using the above concepts Collections: Types of Collections, Creating an Apex Class, Calling a Class Method, Alternative Apex Class Creation, Trigger: Syntax, Events, Context Variables, Bulk Triggers, Sample Programs using above concepts.

Unit V:

Testing in Apex: Annotations, Testing Examples, Batch Apex and Debugging Apex: By using Changes Sets, By using Force.com IDE tool, By using Force.com Migration tool kit. Sample programs using the above concept.

Textbook:

1. Salesforce for Beginners -Sharif Shaalan, 2nd Edition, Packt Publishing
2. Learning Salesforce Development with Apex, Paul Battison, BPB Publication

Reference Book:

1. Salesforce CRM – The Definitive Admin Handbook – Paul Goodey, Packt Publishing, 4th Edition

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT5004-02				
Category	Program Elective Course (Elective I)				
Course Title	Product and Project Management				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes

On successful completion of the course, the student will be able to:

1. Know the role and responsibilities of a product and project manager
2. Demonstrate techniques for the product development process
3. Exhibit skills in product and project strategy formulation
4. Apply product and project management tools for planning and tracking

Unit I:

Introduction to Product Management, Product Management Lifecycle, Product Manager vs Project Manager, Role and Characteristics of a Product Manager, Ideal Workflow of a Product Manager, Key terms in product management: Minimum Viable Product (MVP), Product Requirements Document (PRD), CI/CD etc.

Unit II:

Market Research, Competitor Analysis, Red Ocean & Blue Ocean, SWOT Analysis, Segment, Target, Position, Pricing Strategy

Unit III:

User Persona & Experience, Interview your Users, Persona Builder, Wireframes

Unit IV:

Introduction to Project Management, Project Manager Role, Triple Constraint, Project Management Framework, Stakeholder Engagement, Project Cycle Management

Unit V:

Project Life Cycle: Project Initiation, Execution and Closure, Project Monitoring and Risk Management, Case Study for Product and Project Management

Textbooks:

1. Inspired: How to Create Products Customers Love , by Marty Cagan
2. A Guide to the Project Management Body of Knowledge (PMBOK Guide)"

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT5005				
Category	MDM				
Course Title	Artificial Intelligence				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes

On successful completion of the course student will be able to:

1. Formulate an efficient problem space for a problem
2. Apply a search technique for problem-solving
3. Demonstrate the use of logic agents programming to solve AI programs
4. Apply the theory of uncertainty and planning to solve the problems

Unit I: Introduction

Evolution of AI, State of Art -Different Types of Artificial Intelligence- Applications of AI-Subfields of AI-Intelligent Agents- Structure of Intelligent Agents, Characteristics of Environments, Types of Agents.

Unit II: Problem Solving based on Searching

Problem Solving by searching Methods-State Space search, Uninformed Search Methods – Uniform Cost Search, Breadth First Search- Depth First Search-Depth limited search, Iterative deepening depth-first, Informed Search Methods- Best First Search, A* Search, RBFS.

Unit III: Local and Adversarial Search

Local Search algorithms – Hill-climbing search, Simulated annealing, Genetic Algorithm, Adversarial Search: Game Trees and Minimax Evaluation, Elementary two-players games: tic-tac-toe, Minimax with Alpha-Beta Pruning. Constraint Satisfaction Problem: Cryptarithmic problem, Backtrack search and Constraint Propagation.

Unit IV: Logic and Reasoning

Propositional Logic: Representation and Inference Techniques.

First Order Logic: Representation, Inference using Unification, Forward Chaining, Backward Chaining, Resolution.

Unit V: Uncertain Knowledge and Planning

Quantifying Uncertainty- Bayes Rule -Bayesian Belief Network, Approximate Inference in Bayesian networks.

Introduction to Classical Planning, Hierarchical Planning.

Text Books

1. Artificial Intelligence: A Modern Approach, Stuart Russell and Peter Norvig, 3rd Edition Prentice-Hall.
2. Introduction to Artificial Intelligence & Expert System: D. Patterson, 1st Edition, PHI

Reference Books

1. Fundamentals of Artificial Intelligence, K. R. Chowdhary, Springer, 2020.

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITP5005				
Category	MDM				
Course Title	Artificial Intelligence Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	V

Course Outcomes

At the end of the course, students will be able to

1. Apply problem-solving search algorithms for toy problems
2. Use of tool for the Constraint Satisfaction Problem
3. Apply Minimax algorithm in game playing
4. Develop programming solutions for Bayesian Networks

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITT3980-1				
Category	OE (Open Elective-III)				
Course Title	Open Source Technologies				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	V

Course Outcomes

At the end of the course, students will be able to

1. Differentiate between open-source software policies, licensing procedures, and ethics
2. Use Open Source Development Tools and Techniques
3. Manage Open Source Projects
4. Deploy and Maintain Open Source Software
5. Develop web applications using open-source technologies

UNIT 1: Introduction to Open Source (Theory and Concepts)

Definition of Open Source and Free Software, History and Evolution of Open Source Movement, Characteristics of Open Source Software (OSS), Difference between Freeware, Shareware, and OSS, Advantages and Disadvantages of OSS, Business Models of Open Source, Types of Open Source Licenses: GPL (General Public License), LGPL, BSD License, Apache License, MIT License, Copyleft and Permissive Licensing, Dual Licensing Concepts, Important Open Source Communities: Free Software Foundation (FSF), Open Source Initiative (OSI), Mozilla Foundation, Business Models and Ethics: Revenue Models: Dual Licensing, Open Core Model, Services and Support, Examples of Businesses Using OSS: Red Hat, Canonical, Mozilla Ethical Aspects: Community Collaboration, Transparency

Unit II: Version Control Systems and Open Source Development Workflows

Introduction to Version Control: Importance of VCS in Software Development, Centralized VCS: CVS, SVN, Distributed VCS: Git, Mercurial, Introduction to Git: Git Architecture: Working Directory, Staging Area, Local Repository, Git Installation and Initial Configuration, Git Operations Basic Commands, Branching and Merging, Conflict Resolution, Resetting, Reverting and Rebasing, Remote Repositories (GitHub, GitLab, Bitbucket), Cloning Repositories, Pushing and Pulling Changes, Forking and Pull Requests, Understanding GitHub Actions (Introduction to CI/CD), Open Source Project Structure, Structure of a Typical Project (README.md, CONTRIBUTING.md, LICENSE, .gitignore), Semantic Versioning, Importance of Documentation, Open Source Development Tools: Code Editors: VS Code, Atom, IDEs: Eclipse, NetBeans, Debuggers: GDB, Build Tools: Make, Maven, Containerization (Introduction to Docker)

Unit III: Open Source Software Development Models:

Introduction to Open Source Development, Open Source Development Approaches: Cathedral Model: Controlled, centralized, periodic releases, Limited contributor base, Examples: Early GNU projects, Bazaar Model: Open, decentralized, continuous development, Large number of contributors, Hybrid Models: A mix of controlled core development with community contributions, Contribution Models and Workflows: Forking and Pull Requests, Patch Submission via Mailing Lists, Shared Repository Contribution, Importance of Code Reviews and Peer Evaluation, Quality Assurance in Open Source: Peer Reviews and Testing, Bug Tracking and Bug Bounty Programs, Community Driven QA

Unit IV: Web Development Using Open Source Technologies

Frontend Development: HTML5, CSS, JavaScript, Backend Development with PHP: PHP Syntax and Variables, Conditional Statements, Loops, Functions and Arrays, Handling Form Submissions, Sessions and Cookies, Connecting to MySQL Database Using PHP (mysqli, PDO), Web Server Management: Installing Apache HTTP Server, Configuring Virtual Hosts, Introduction to Nginx, Server Security Basics: SSL Certificates, Basic Authentication

Unit V: Open Source Operating System

Linux Architecture and File System, Basic Linux Commands: File Handling: ls, cp, mv, rm, cat, more, less, Directory Commands: mkdir, cd, pwd, rmdir

Permission Commands: chmod, chown, chgrp, Process Commands: ps, top, kill, Linux User and Group Management: Adding Users/Groups, User Switching (su, sudo), Managing Permissions and Ownerships, Package Management: APT (Debian/Ubuntu): apt-get, apt-cache, YUM/DNF (Fedora/Red Hat): yum install, yum update, Introduction to RPM Package Manager: Basic Shell Scripting: Writing First Shell Script, Variables and Operators, Conditional Statements (if, case), Loops (for, while, until), Script Automation Examples

Text Books:

1. Open Source Technology, Kailash Vadera, Bhavyesh Gandhi, Laxmi Publication
2. Linux: The Complete Reference: Richard Petersen, McGraw-Hill
3. Pro Git Scott Chacon, Ben Straub, Apress
4. PHP and MySQL Web Development, Luke Welling, Laura Thomson, Pearson Education

Reference Books:

1. Pro Git, Scott Chacon, Ben Straub, Apress, Pragmatic Bookshelf
2. The Cathedral and the Bazaar – Eric S. Raymond, O'Reilly

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITP5007				
Category	PROJC				
Course Title	Project-I				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	V

Course Outcomes

Upon completion of the course, students would be able to

1. Identify the problem statement through a literature survey and formulate the solution
2. Select the appropriate tools and techniques to provide a sustainable solution for the identified problem
3. Demonstrate the ability to work in a team
4. Present the work carried out professionally
5. Exhibit ethical practices during project development and management.

Syllabus for B. Tech. V Semester
Department of Information Technology
HONOR COURSE

Course Code	ITTH5100-2				
Category	HONOR COURSE				
Course Title	Cloud-Native Apps Development				
Scheme& Credits	L	T	P	Credits	Semester
	4	0	0	4	V

Course Outcomes

At the end of the course students will be able to

1. Understand the principles and practices of cloud-native application development.
2. Develop proficiency in building scalable, resilient, and portable applications using Node.js.
3. Deploy and manage cloud-native applications on cloud platforms.
4. Leverage cloud services and infrastructure to optimize application performance and reliability.
5. Adopt best practices for designing and architecting microservices-based applications.
6. Demonstrate skills in automated testing, continuous integration, and continuous deployment (CI/CD) for cloud-native applications.

Syllabus:

Unit 1: Introduction to Cloud-Native Development

Overview of cloud computing and its benefits, Introduction to cloud-native architecture and design principles, Understanding microservices and containerization, Introduction to Node.js and its role in cloud-native development

Unit 2: Building Cloud-Native Applications with Node.js

Setting up development environment with Node.js and npm, Basics of asynchronous programming in Node.js, Designing RESTful APIs with Express.js, Integrating databases with Node.js applications (MongoDB, PostgreSQL), Implementing authentication and authorization using Passport.js

Unit 3: Containerization with Docker

Introduction to Docker and containerization concepts, Building Docker images for Node.js applications, Managing multi-container applications with Docker Compose, Best practices for container security and optimization, Deploying Docker containers to local and cloud environments

Unit 4: Serverless Computing

Introduction to serverless computing and its benefits, Developing serverless functions with AWS Lambda or Google Cloud Functions, Integrating serverless functions with Node.js applications,

Serverless architectures and event-driven design patterns, Deploying serverless applications to cloud platforms

Unit 5: CI/CD for Cloud-Native Applications

Introduction to continuous integration and continuous deployment (CI/CD), Setting up CI/CD pipelines for Node.js applications with Jenkins or GitLab CI, Automating testing and code quality checks in CI/CD pipelines, Deploying applications to cloud platforms using CI/CD pipelines, Implementing blue-green deployments and canary releases

Unit 6: Cloud-Native Services and Best Practices

Overview of cloud-native services (AWS, Azure, Google Cloud), Leveraging managed services for databases, storage, and messaging, Implementing service mesh for microservices communication, Designing for scalability, resilience, and observability, Best practices for securing cloud-native applications

Text Books:

1. Rojas, C. (2019). Building Progressive Web Applications with Vue. js: Reliable, Fast, and Engaging Apps with Vue. js. Apress, First Edition.
2. Ater, T. (2017). Building progressive web apps: bringing the power of native to the browser. " O'Reilly Media, Inc." First Edition.

Syllabus for B. Tech. V Semester
Department of Information Technology

Course Code	ITTM5100-1				
Category	Minor Course				
Course Title	Data Warehousing and Business Intelligence				
Scheme& Credits	L	T	P	Credits	Semester
	3	1	0	4	V

Course Outcomes

On successful completion of the course, the student will be able to:

1. Understand the need for Data Warehouse and Business Intelligence
2. Understand the Architecture of a data warehouse and OLAP tools.
3. Apply knowledge of different data mining models and techniques.
4. Differentiate between Transaction Processing and Analytical applications
5. Demonstrate understanding of processes associated with the Business Intelligence framework.

Syllabus:

Unit I

Foundation: Introduction to DATA Warehousing. Client/Server Computing model & Data Warehousing. Parallel processors & Cluster Systems. Distributed DBMS implementations. Client/Server RDBMS Solutions. Data Warehousing: Data Warehousing Components. Building a Data Warehouse. Mapping the Data Warehousing to a Multiprocessor Architecture.

Unit II

DBMS Schemas for Decision Support. Data Extraction, Cleanup and Transformation Tools. Metadata. Business Analysis: Reporting & Query Tools & Applications. On line Analytical Processing (OLAP).

Unit III

BI Definitions & Concepts, Business Applications of BI, BI Framework, Role of Data Warehousing in BI, BI Infrastructure Components – BI Process, BI Technology, BI Roles & Responsibilities

Unit IV

Concepts of Data Integration Need and Advantages of Using Data Integration, Introduction to Common Data Integration Approaches, Introduction to ETL, Introduction to Data Quality, Data Profiling Concepts and Applications.

Unit V

Introduction to Data and Dimension Modeling, Multidimensional Data Model, ER Modeling Vs. Multi Dimensional Modeling, Concepts of Dimensions, Facts, Cubes, Attribute, Hierarchies, Star and Snowflake Schema, Introduction to Business Metrics and KPIS, Creating Cubes Using SSAS, Introduction to Enterprise Reporting, Concepts of Dashboards, Balanced Scorecards, and Overall Architecture.

Unit VI

Data Mining: Introduction to Data Mining, Mining Multimedia Databases, Mining Time Series and Sequence Data, Mining Text Database, Mining World Wide Web, Data Mining Applications, Additional themes on Data Mining, Social Impacts of Data Mining.

Text Books:

1. Data Warehousing, Data Mining & OLAP: Berson, 2nd Edition, TMH.
2. Data Mining: Concepts and Techniques : Jiawei Han and Micheline Kamber, 2nd edition Morgan Kaufmann Publishers, 2006.
3. Fundamentals of Business Analytics: R N Prasad, Seema Acharya, 1st Edition Wiley India.

Reference Books:

1. Data Warehousing System: Mallach, TMH.
2. Data Mining and Knowledge Discovery Technologies (Advances in Data Warehousing and
3. Mining : David Taniar , IGI Publication
4. Business Intelligence: David Loshin, 2nd Edition, Morgan Kaufman publishers, Harcourt India pvt. Ltd.
5. Business intelligence for the enterprise: Mike Biere, First edition.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6001				
Category	Professional Core Course				
Course Title	Cryptography and Network Security				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Exhibit knowledge of different attacks and its counter measures.
2. Apply knowledge of Mathematics required for cryptography.
3. Apply cryptographic techniques for providing information security.
4. Analyse various standard security protocols.

Syllabus:

Unit I

Types of Attacks and Software Vulnerabilities, System Security: Buffer overflow and malicious software, Intrusion detection system, Firewalls. Mathematics of Cryptography.

Unit II

Classical Ciphers, Modern Block Ciphers: DES, Triple DES, Blowfish, AES. Block cipher modes of operation, Asymmetric key ciphers: RSA.

Unit III

Message Integrity and Authentication: Requirements of Hash functions and MAC, Algorithms: MD5, SHA-1, Whirlpool, HMAC. Digital Signatures: Algorithms: RSA, DSS, Attacks, variations, and applications.

Unit IV

Key Management: Symmetric key distribution, Symmetric key agreement, Public key distribution. Entity Authentication: Password-based, Challenge Response protocols, Zero knowledge protocols, Biometrics.

Unit V

Security at Application layer: PGP, SET, Security at Network layer: IPSec, Security at Transport layer: SSL and TLS

Text Books

1. Cryptography & Network Security: Behrouz A. Forouzan, Debdeep Mukhopadhyay, MGH.
2. Cryptography & Networks Security Principles & Practice: William Stallings, Pearson Education.

Reference Books

1. Network Security and Cryptography: Bernard Menezes, 1st Edition, Cengage Learning.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6002				
Category	Program Core Course (PCC)				
Course Title	Internet and Web Programming				
Scheme& Credits	L	T	P	Credits	Semester
	2	1	0	3	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Understand the concepts of the Internet, Web architecture, and protocols.
2. Design structured and responsive web pages using HTML and CSS.
3. Implement interactive features on web pages using JavaScript and client-side scripting.
4. Develop dynamic web applications using server-side programming and database integration.
5. Use modern tools and frameworks for efficient web development and deployment.

Syllabus:

Unit I: Introduction to Internet and Web Technologies:

Evolution of Internet and World Wide Web, Internet protocols: HTTP, HTTPS, FTP, TCP/IP, DNS, Domain Names, Hosting, and Web Servers, Introduction to Web Browsers and Search Engines, Web Architecture: Client-Server, 2-tier, 3-tier, n-tier architectures

Unit II: HTML and CSS

Structure of HTML5 Document, Elements, Attributes, Forms, Tables, Multimedia Elements, Introduction to CSS: Inline, Internal, External CSS, CSS3 Features: Box Model, Flexbox, Grid, Media Queries, Responsive Web Design using CSS

Unit III: Client-Side Scripting with JavaScript

JavaScript Basics: Syntax, Variables, Data Types, Operators, Control Structures, Functions, Arrays, Objects, DOM Manipulation and Event Handling, Form Validation Techniques, Introduction to ES6 Features

Unit IV: Server-Side Programming

Introduction to Web Servers (Apache, Nginx), Basics of PHP or Node.js (choose per curriculum needs), Handling Form Data, File Uploads, Working with Sessions and Cookies, Error Handling and Security Basics

Unit V: Database Integration and Web Development Tools

MySQL or MongoDB Basics (Tables/Collections, CRUD operations), Connecting Web Applications to Databases, Introduction to AJAX and JSON, Using Web Development Tools: VS Code, Git, Browser DevTools, Introduction to Frontend Frameworks (e.g., Bootstrap) and Backend (e.g., Express.js)

Textbooks:

1. Achyut Godbole and Atul Kahate, Web Technologies, McGraw Hill
2. Robin Nixon, Learning PHP, MySQL & JavaScript, O'Reilly

References:

1. Jon Duckett, HTML & CSS: Design and Build Websites, Wiley

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITP6002				
Category	Program Core Course (PCC)				
Course Title	Internet and Web Programming Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Design and build responsive web interfaces using HTML5 and CSS3.
2. Apply JavaScript for client-side programming and DOM manipulation.
3. Develop server-side components using PHP/Node.js and interact with databases.
4. Demonstrate full-stack development through mini projects and lab assignments.
5. Use web development tools and version control systems effectively.

List of Sample Practical's:

1. Create a personal webpage using HTML5 and CSS.
2. Design a responsive layout using Flexbox and Media Queries.
3. Develop a web form with JavaScript validation.
4. Create a dynamic web page that manipulates DOM elements.
5. Develop a login form using PHP/Node.js and validate user credentials.
6. Store and retrieve data using MySQL or MongoDB.
7. Implement session management in a web application.
8. Create a mini project (e.g., blog, student portal, or e-commerce product page).

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6003				
Category	Program Core Course (PCC)				
Course Title	Cloud Computing				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Exhibit an understanding of virtualization technologies.
2. Apply the existing virtualization technologies to solve real-world problems.
3. Analyze architecture, services, and challenges in Cloud computing.
4. Know the services of the AWS platform and their usage.
5. Know services on the Microsoft Azure platform and their usage.

Syllabus:

Unit I

Introduction: Traditional server concept: pros and cons. Need of Virtualized Technology, Benefits of Virtualization. Hypervisors, Types of Hypervisors, Full Virtualization, Para Virtualization, Hardware Assisted Virtualization, Types of virtualizations: Various forms of virtualization: Desktop, Application, Server, Hardware, Storage, Memory and I/O virtualization. Virtualization at different levels. Virtualization Vs Containerization, Concept of Containers, Container Orchestration.

Unit II

Virtualization Technologies: Software Virtualization, Hardware Virtualization, Application Virtualization, Storage Virtualization, OS Virtualization. Accomplishing Virtualization. High availability of Data Centers, Planned and unplanned maintenance activities in a datacenter. Migration: Migration consideration, Things to do before migration of servers- Discovery, Assessment and Migration. Concepts of Networking: CIDR Blocks, Subnet Mask, Designing a network.

Unit III

Cloud Computing Fundamental: Cloud deployment models, Cloud service models. Benefits and challenges of cloud computing. Regions, Availability zones, Edge locations. Fundamentals of pricing: Total cost of ownership (TCO) and monthly calculator.

Unit IV

Amazon Web services (AWS): AWS core services: Storage: Simple Storage service (S3), Elastic Block Store (EBS), Elastic File Store (EFS), Content Delivery Network (CDN), Cloudfront, Snowball, Snowmobile, Route53.

Unit V

Introduction to Microsoft Azure, Subscription, Resource Group, Resource Deployment Models, Different methods of creating resources: Azure portal, Cloud shell, ARM templates, Virtual Networking in cloud.

Unit VI

Compute Services in AWS and Azure: Elastic Compute Cloud (EC2) in AWS and VMs in Azure, Virtual Machine creation in Windows and Linux platform, Remote Desktop Protocol (RDP), Secure Shell (SSH) protocol, Security Groups, Load balancer, Auto scaling.

Text Books:

1. Distributed and Cloud Computing : Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra, 1st Edition Elsevier
2. Cloud Computing Basics: A Non-Technical Introduction, Anders Lisdorf, Apress Publication.
3. Cloud Computing Bible : Barrie sosinsky, Wiley- India Edition
4. Cloud Computing : A Practical approach for learning and Implementation, A. Srinivasan, J. Suresh, 1stEdition, Pearson Publication

Reference Books:

1. The Complete Cornerstone Guide to Virtualization Best Practices: Ivanka Menken, Paperback, 2nd Edition, Emereo Pty Ltd.
2. Cloud Computing Explained: Implementation Handbook for Enterprise, 2013 Edition, Recursive Press Publication.
3. Enterprise Cloud Computing: Technology, Architecture, Applications, Gautam Shroff, 1st Edition, Cambridge University Press
4. Cloud Computing: Dr. Kumar Saurabh, 2nd Edition, Wiley- India Edition

Syllabus for B.Tech. VI Semester
Department of Information Technology

Course Code	ITP6003				
Category	Program Core Course (PCC)				
Course Title	Cloud Computing Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Use the appropriate cloud service for a given application.
2. Demonstrate the use of Virtualization technology.
3. Demonstrate the need for high availability in the Cloud environment.
4. Design a Virtual Network in the Cloud
5. Deploy Storage and application services on the Cloud platform.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6004-01				
Category	Program Core Course				
Course Title	Mobile Application Development				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VI

Course Outcomes

At the end of the course, students will be able to

1. Understand the different aspects of Mobile app development
2. Design mobile apps using Android as development platform
3. Apply the concepts of hardware, software co-design in building mobile applications
4. Perform testing signing, packaging and distribution of mobile apps

Syllabus:

Unit I

Getting started with Mobility: Mobility landscape, Mobile platforms, Mobile apps development, Overview of Android platform, setting up the mobile app development environment along with an emulator, a case study on Mobile app development.

Unit II

Building blocks of mobile apps: App user interface designing –mobile UI resources (Layout, UI elements, Draw-able, Menu), Activity-state and life cycle, interaction amongst activities. App functionality beyond user interface – Threads, Async task, Services – States and life cycle, Notification, Broadcast receivers, Telephony and SMS APIs.

Unit III

Native data handling: On device file I/O, shared preferences, Mobile databases such as SQLite, and enterprise data access (via Internet /Internet)

Unit IV

Sprucing up mobile apps: Graphics and animation – custom views, canvas, animation APIs, multimedia – audio/video playback and record, location awareness and native hardware access (sensors such as accelerometer and gyroscope)

Unit V

Testing of Mobile App: Different levels of testing, different types of testing, Static Testing types, Dynamic Testing types, Debugging mobile apps, Test automation of mobile apps, JUnit for Android, Publishing Mobile Apps: Robotium, Monkey Talk, Taking apps to market, Versioning, signing and packaging mobile apps, distributing apps on mobile market place,

Localization, Prewrite for publishing app

Text Books

1. Mobile Apps Development : Anubhav Pradhan , Anil V. Deshpande, 1st Edition, Wiley India
2. Android Application Development all in one for Dummies - Barry Burd, 1st Edition, John Wiley & Sons.
3. Foundations of Software Testing: Dorothy Graham, Erik van Veenendaal, Isabel Evans, Rex Black, 2nd Revised Edition, Cengage Learning

Reference Books

1. Teach Yourself Android Application Development 24 Hours- Lauren Darcy, 1st Edition, Pearson.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITP6004-01				
Category	Program Core Course				
Course Title	Mobile Application Development Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VI

Course Outcomes

At the end of the course, students will be able to

1. Set Up and Navigate the Android Development Environment
2. Design User Interfaces and Android Application Logic
3. Integrate Data Storage and Networking
4. Deploy Android Apps

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6004-02				
Category	PEC				
Course Title	Advanced Java Programming				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VI

Course Outcomes

On successful completion of the course, students will be able to:

1. Develop web applications using J2EE architecture
2. Create a dynamic web application using JDBC.
3. Create dynamic web pages using Servlets and JSP.
4. Use the Struts and Hibernate frameworks.
5. Use the Spring framework.

Unit I:

J2EE and Web Applications: J2EE architecture, Enterprise application concepts, n-tier application concepts, J2EE platform, HTTP protocol, web application, Web containers and Application servers, Set up Tomcat Container on a machine, Web application project structure.

Unit II:

JDBC and Database Connectivity: Creating a Database and Tables, Getting Information from Database, Obtaining Result Set Information, connecting a Java program to a Database, Prepared Statements and Statement Classes in Java, Inserting, Updating & Deleting Table data

Unit III:

Servlets and JSP: Web Applications and Java Servlets, Servlet lifecycle and session management, Building and deploying Servlets, Introduction to JSP (JSP Page Life Cycle, Basic Tags, JSP Tag Library), Implementing MVC Architecture with JSP, developing dynamic web pages using JSP and Servlets

Unit IV:

Struts and Hibernate: Struts Framework: Introduction to MVC1 and MVC2 Architecture, Overview of Struts Framework, Action Classes, Handling Requests, Generating Views, Form Validation (Validator Plug-in), Using Struts Tiles for UI Layout Management
Hibernate Framework: Introduction to Hibernate and ORM (Object Relational Mapping), Persistent Classes, Mapping Collections, Hibernate Query Language (HQL), Caching and Transactions

Unit V:

Introduction to Spring Framework, Spring Framework Architecture, Spring bean wiring, AOP with Spring, Transactions management, Spring with database

Text Book:

1. Database Programming with JDBC and Java 2e,

2. Head First Servlets and JSP, Kathy Sierra, Bryan Basham, Bert Bates, O'Reilly Media, Inc.
3. Spring in Action, Craig Walls, Manning Publication
4. Struts: The Complete Reference, James Holmes McGraw-Hill Education
5. Java Persistence with Hibernate, Gary Gregory, Christian Bauer, Manning Publication

Reference Book:

1. Spring Microservices in Action, John Cornell, Manning Publication
2. The Struts Framework: Practical Guide for Java Programmers, The Struts Framework: Practical Guide for Java Programmers, Sue Spielman, Morgan Kaufmann
3. Hibernate in Action, Christian Bauer and Gavin King, Manning Publication

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITP6004-02				
Category	PEC				
Course Title	Advanced Java Programming Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VI

Course Outcomes

On successful completion of the course student will be able to:

1. Develop Web Applications using J2EE
2. Implement Database Connectivity with JDBC
3. Create Dynamic Web Pages using Servlets & JSP
4. Develop Enterprise Applications using Struts and Hibernate
5. Utilize Spring Framework for Web Development

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6005				
Category	MDM				
Course Title	Machine Learning				
Scheme& Credits	L	T	P	Credits	Semester
	2	1	0	3	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Demonstrate the use of various concepts in machine learning.
2. Analyse different models of learning on different performance parameters.
3. Create probabilistic and unsupervised learning models for handling unknown patterns.
4. Apply various learning models.

Unit I:

Basics of Machine Learning, Supervised Learning, Unsupervised Learning, Cost Function, Overfitting, Cross validation concepts.
Regression, Linear Regression, Multiple linear regressions, Loss function.

Unit II:

Instance-Based Learning: k-Nearest Neighbour algorithm, Decision Tree Learning, Case-based learning, Multiclass classification, Multilabel classification, Logistic regression.

Unit III: Probabilistic and Ensemble Machine Learning: Maximum Likelihood Estimation, MAP, Bayes Classifiers Naïve Bayes, Bayes optimal classifiers, Minimum description length principle.

Unit IV:

Artificial Neural Networks: Types of Learning, Introduction of Multilayer Networks and back-propagation, Activation functions, recurrent neural networks, Types of RNN, Vanishing and Exploding gradient problem, Applications of ANN and RNN.

Unit V:

Introduction to Unsupervised Learning: Clustering, Hierarchical Clustering, K-means Clustering, Ensemble Learning, Ensemble Learning techniques, Stacking, Blending, Bagging, Boosting, Adaboost, Gradient Boosting.

Text Books

1. Mitchell Tom. Machine Learning. Tata McGraw Hill, 1997.
2. Richard O. Duda, Peter E. Hart, David G. Stork. Pattern classification, Second Edition, Wiley, New York, 2001.
3. Christopher Bishop, Pattern Recognition and Machine Learning (Information Science and Statistics), First Edition

Reference Books

1. Ethem Alpaydin, Introduction to Machine Learning, PHI.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITP6005				
Category	MDM				
Course Title	Machine Learning Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VI

Course Outcomes

On successful completion of the course student will be able to:

1. Demonstrate the use of different data cleaning techniques.
2. Apply machine learning algorithms to solve problems.
3. Apply ensemble models for solving problems
4. Use various tools and packages for problem solving.

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITP6006				
Category	PROJC				
Course Title	Project-II				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	4	2	VI

Course Outcomes

Upon completion of the course, students would be able to

1. Identify the problem statement through a literature survey and formulate the solution
2. Select the appropriate tools and techniques to provide a sustainable solution for the identified problem
3. Demonstrate the ability to work in a team
4. Present the work carried out professionally
5. Exhibit ethical practices during project development and management.

Syllabus for B. Tech. VI Semester
Department of Information Technology
HONOR COURSE

Course Code	ITTH6100-01				
Category	Honor Course				
Course Title	DevOps Engineering				
Scheme& Credits	L	T	P	Credits	Semester
	4	0	0	4	VI

Course Outcomes

At the end of the course students will be able to

1. Understand the principles and concepts of DevOps.
2. Implement automation and collaboration techniques in software development and IT operations.
3. Exhibit skills in using popular DevOps tools and technologies.
4. Explore best practices for developing and managing software applications.
5. Understand the cultural aspects and organizational implications of adopting DevOps practices.

Syllabus:

Unit 1: Introduction to DevOps

Definition and evolution of DevOps, Key principles and goals of DevOps

- Benefits and challenges of adopting DevOps practices
- Cultural and organizational aspects of DevOps adoption

Unit 2: Continuous Integration (CI)

- Introduction to continuous integration (CI) concepts
- Setting up CI pipelines with Jenkins or GitLab CI
- Automating builds, tests, and code quality checks
- Best practices for CI, including version control and automated testing

Unit 3: Continuous Deployment and Delivery (CD)

- Introduction to continuous deployment and delivery (CD)
- Implementing CD pipelines with tools like Jenkins, GitLab CI, or CircleCI
- Automating deployment processes and release management
- Implementing blue-green deployments and canary releases

Unit 4: Infrastructure as Code (IaC)

- Introduction to infrastructure as code (IaC) concepts
- Managing infrastructure with tools like Terraform or AWS CloudFormation
- Automating provisioning, configuration, and management of infrastructure
- Benefits of IaC for scalability, repeatability, and reliability

Unit 5: Configuration Management

- Introduction to configuration management concepts
- Managing configuration with tools like Ansible, Puppet, or Chef
- Automating configuration tasks, such as software installation and updates
- Ensuring consistency and compliance across infrastructure environments

Unit 6: Monitoring and Logging

- Importance of monitoring and logging in DevOps practices
- Implementing monitoring solutions with tools like Prometheus or Grafana
- Collecting and analyzing metrics to identify performance bottlenecks
- Implementing centralized logging and log aggregation for troubleshooting

Text Books:

1. Rojas, C. (2019). Building Progressive Web Applications with Vue. js: Reliable, Fast, and Engaging Apps with Vue. js. Apress.
2. Ater, T. (2017). Building progressive web apps: bringing the power of native to the browser. " O'Reilly Media, Inc."

Syllabus for B. Tech. VI Semester
Department of Information Technology

Course Code	ITT6100-01				
Category	Minor				
Course Title	Introduction to Emerging Technologies				
Scheme& Credits	L	T	P	Credits	Semester
	3	1	0	4	VI

Course Outcomes

On successful completion of the course, the student will be able to:

1. Exhibit an understanding of the concepts of the Internet of Things.
2. Differentiate between different Cloud Computing Models.
3. Understand the concepts of SDLC and DevOps.
4. Analyze the services in Cloud Computing.
5. Apply the concepts of DevOps in various applications

Syllabus:

Unit I

Introduction to Internet of Things: IoT basics, Connected devices evolution, Introduction to communication mechanisms in IoT, Challenges with IoT, Applications of IoT, Introduction to Sensor Interfacing.

Unit II

Cloud Computing Fundamental: Concept of Virtualization, Cloud Computing definition, Service Models in Cloud: IaaS, PaaS, SaaS. Deployment Models in Cloud: Private, Public, Community and Hybrid cloud. Benefits and challenges of Cloud Computing.

Unit III

Cloud Platform: Introduction to Amazon Web Services (AWS), Core Services offered by AWS for Compute, Storage and Networks.

Unit IV

Cloud Platform: Services offered by AWS for Security and Monitoring: Identity and Access Management (IAM), Network Security Groups (NSGs), CloudWatch, CloudTrail etc., Services offered by AWS for IoT application deployment.

Unit V

Software Development Life Cycle (SDLC): Introduction to SDLC, SDLC Models: Waterfall Model, Agile Model etc.

Unit VI

Introduction to DevOps: Introduction to DevOps, DevOps Tools, CICD Pipeline, DevOps on Cloud.

Text Books:

1. Learning Internet of Things By: Peter Waher Publisher: Packt Publishing.
2. Cloud Computing: A Practical approach for learning and implementation, A. Srinivasan, J. Suresh, 1st Edition, Pearson Publication.
3. AWS Documentation.
4. Introduction to DevOps, Kallori Vikram; 1st edition.
5. Software Engineering: A Practitioner Approach, Roger S. Pressman, 7th Edition, McGraw-Hill

Reference Books:

1. The Internet of Things: Key Applications and Protocol By: Olivier Hersent; David Boswarthick
2. Omar Elloumi, Publisher: John Wiley & Sons. M2M Communications: A Systems Approach By: David Boswarthick; Omar Elloumi; Olivier Hersent, John Wiley & Sons
3. Cloud Computing Explained: Implementation Handbook for Enterprise, 2013 Edition, Recursive Press Publication.
4. Enterprise Cloud Computing: Technology, Architecture, Applications, Gautam Shroff, 1st Edition, Cambridge University Press
5. Cloud Computing: Dr. Kumar Saurabh, 2nd Edition, Wiley- India Edition

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7001				
Category	Program Core Course				
Course Title	Software Architecture				
Scheme& Credits	L	T	P	Credits	Semester
	3	1	0	4	VII

Course Outcomes

At the end of the course, students will be able to

1. Understand the fundamental concepts, roles, and significance of software architecture
2. Apply different architectural styles and design patterns to develop suitable architectures
3. Apply architectural approaches such as microservices, cloud-native architecture, and DevOps principles
4. Design software architectures using standard modeling notations and architecture description languages
5. Evaluate software architecture using quality attributes and architecture evaluation methods

Syllabus

Unit I

Foundations of Software Architecture: Definition and significance of software architecture, The Architecture Business Cycle (ABC), Architectural structures and views, Architectural drivers: functional requirements, quality attributes, constraints, Stakeholders and their concerns, Architectural views and viewpoints, Architecture description languages (ADLs), Role and responsibilities of a software architect.

Unit II

Architectural Styles and Patterns: Common architectural styles: layered, client-server, microservices, event-driven, service-oriented, pipe-and-filter, Design patterns: Model-View Controller (MVC), Broker, Blackboard, Publish-Subscribe, Applying patterns to solve architectural problems, Case studies demonstrating the use of architectural patterns.

Unit III

Architecture Design and Documentation: Architecture design processes and methodologies, Documenting architectures using UML and other notations, ISO/IEC/IEEE 42010 standard for architecture descriptions, Tools and best practices for effective documentation.

Unit IV

Quality Attributes and Architecture Evaluation: Understanding quality attributes: performance, scalability, security, modifiability, availability, Tactics and strategies to achieve quality attributes, Architecture evaluation methods: ATAM (Architecture Tradeoff Analysis Method), CBAM (Cost Benefit Analysis Method), Risk assessment and mitigation in architectural decisions.

Unit V

Advanced Topics in Software Architecture: Microservices architecture: principles, benefits, challenges, Evolutionary architecture and managing change over Ethical considerations and

sustainability in software architecture, Future directions and ongoing research in the field

Text Books

1. Software Architecture in Practice, Len Bass, Paul Clements, Rick Kazman, Addison-Wesley
2. Fundamentals of Software Architecture: An Engineering Approach, Mark Richards, Neal Ford, O'Reilly Media

Reference Books

1. Documenting Software Architectures: Views and Beyond, Paul Clements, Felix Bachmann, Len Bass, David Garlan et al., Addison-Wesley
2. Designing Software Architectures: A Practical Approach, Humberto Cervantes, Rick Kazman, Addison Wesley

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7002				
Category	Program Core Course				
Course Title	Human Computer Interaction				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VII

Course Outcomes

On successful completion of the course, students will be able to:

1. Understand basic concepts of user interface design for web, mobile, and AR/VR systems.
2. Identify different interaction devices and technologies used in human-computer interaction.
3. Explain the principles of universal and user-friendly design for diverse users.
4. Describe basic methods for evaluating HCI systems and providing user support.

Syllabus

Unit I

Introduction to Modern User Experience (UX) and Interfaces

Introduction to User Interface (UI) and User Experience (UX), importance of user-centered design, benefits of good design in digital products. Evolution from traditional interfaces to modern touch, voice, and immersive interfaces. Graphical User Interfaces (GUI), Natural User Interfaces (NUI), and Conversational Interfaces. Web and Mobile UI trends, principles of modern UI/UX design, accessibility and inclusive design fundamentals.

Unit II

Human-Centered Design and Interactive Technologies

Human cognition, perception, and psychology in interactive system design. Human interaction speeds and behaviour in digital environments. Understanding user engagement, emotion, and experience design. Interaction devices and technologies: touch, gesture, voice, sensors, wearable devices, and IoT. Introduction to immersive technologies including Augmented Reality (AR), Virtual Reality (VR), and Mixed Reality (MR). Interaction paradigms: 2D, 3D, and spatial interfaces.

Unit III

Multimedia Interface Design and Prototyping

Design principles for multimedia interfaces including text, audio, video, animation, and interactive graphics. Screen design for mobile, web, and immersive environments. Information architecture, navigation design, and user flow. Prototyping tools and techniques (low-fidelity and high-fidelity). Iterative design process, usability heuristics, and design systems. Introduction to UX tools (Figma, Adobe XD) and rapid prototyping for AR/VR environments.

Unit IV

Immersive Systems and Universal Design

Design and implementation of AR/VR systems, including spatial UI, 3D interaction, and immersive storytelling. Multi-modal interaction (voice, gesture, gaze, haptics). Design of virtual environments and user immersion principles. Universal design for diverse users including accessibility in immersive systems. Ethical considerations in immersive technologies and user data privacy. Cross-platform design for mobile, web, and XR applications.

Unit V

Evaluation, Analytics, and Future Interfaces

Evaluation techniques for modern interfaces: usability testing, A/B testing, heuristic evaluation, and analytics-driven design. User research methods: surveys, interviews, eye-tracking, and behavioural analytics. User support systems: chatbots, intelligent assistants, and adaptive interfaces. Introduction to ubiquitous computing and smart environments. Future trends: AI-driven UX, immersive analytics, metaverse interfaces, and human-AI collaboration.

Textbooks

1. Wilbert O Galitz; The essential guide to user interface design; 2nd Edition; Wiley DreamTech, 2002.
2. Ben Shneidermann; Designing the user interface; 3rd Edition; Pearson Education, 2009.
3. Alan Dix, et.al; Human - Computer Interaction; 3rd Edition; Pearson Education, 2003.

Reference Books

1. Prece, Rogers and Sharps; Interaction Design; 3rd Edition; Wiley Dreamtech, 2011.
2. Soren Lauesen; User Interface Design; Pearson Education, 2005.

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7003-01				
Category	Program Elective Course (Elective-III)				
Course Title	Data Warehouse and Business Intelligence				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Understand the need for a Data Warehouse and Business Intelligence
2. Understand the architecture of a data warehouse and methods for data gathering and data pre-processing using OLAP tools.
3. Apply knowledge of different data mining models and techniques.
4. Differentiate between Transaction Processing and Analytical applications and describe the need for Business Intelligence.
5. Demonstrate understanding of technology and processes associated with the Business Intelligence framework.

Syllabus

Unit I

Foundation: Introduction to DATA Warehousing. Client/Server Computing model & Data Warehousing. Parallel processors & Cluster Systems. Distributed DBMS implementations. Client/Server RDBMS Solutions. Data Warehousing: Data Warehousing Components. Building a Data Warehouse. Mapping the Data Warehousing to a Multiprocessor Architecture.

Unit II

DBMS Schemas for Decision Support. Data Extraction, Cleanup and Transformation Tools. Metadata. Business Analysis: Reporting & Query Tools & Applications. On line Analytical Processing (OLAP), Introduction to Common Data Integration Approaches, Introduction to ETL, Introduction to Data Quality, Data Profiling Concepts. Introduction to Data and Dimension Modeling, Multidimensional Data Model, ER Modeling Vs. Multi-Dimensional Modeling, Concepts of Dimensions, Facts, Cubes, Attribute, Hierarchies, Star and Snowflake Schema

Unit III

BI Definitions & Concepts, Business Applications of BI, BI Framework, Role of Data Warehousing in BI, BI Infrastructure Components – BI Process, BI Technology, BI Roles & Responsibilities

Unit IV

Introduction to Business Metrics and KPIS, Creating Cubes Using SSAS, Introduction to Enterprise Reporting, Concepts of Dashboards, Balanced Scorecards, and Overall Architecture

Unit V

Association rules mining, Mining Association Rules from Single Level, Multilevel Transaction Databases.

Text Books

1. Data Warehousing, Data Mining & OLAP: Berson, TMH.
2. Data Mining: Concepts and Techniques: Jiawei Han and Micheline Kamber, Morgan Kaufmann Publishers, 2006.
3. Fundamentals of Business Analytics: R N Prasad, Seema Acharya, 1st Edition, Wiley India.

Reference Books

1. Data Warehousing System: Mallach, TMH.
2. Data Mining and Knowledge Discovery Technologies (Advances in Data Warehousing and Mining : David Taniar , IGI Publication
3. Business Intelligence: David Loshin, Morgan Kaufman publishers, Harcourt India pvt. Ltd.
4. Business intelligence for the enterprise: Mike Biere.

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7003-01				
Category	Program Elective Course (Elective-III)				
Course Title	Data Warehouse and Business Intelligence Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Implement ETL operations to extract, transform, and load data into a data warehouse
2. Construct data warehouse schemas i.e star and snowflake and analyze their suitability for different business scenarios
3. Examine data using OLAP operations such as roll-up, drill-down, slice, and dice to identify patterns and relationships
4. Design interactive dashboards and evaluate business insights using BI tools to support decision-making

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7003-02				
Category	Program Elective Course (Elective-III)				
Course Title	Digital Forensics				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VII

Course Outcome

On successful completion of the course, the student will be able to:

1. Understand the fundamentals of computer forensics, types of computer crimes, and legal considerations related to digital evidence.
2. Identify the steps involved in high-tech investigations and the tools used in computing investigations.
3. Recognize appropriate data acquisition methods and tools for collecting and validating digital evidence
4. Understand proper procedures for processing digital crime scenes, securing and preserving electronic evidence.
5. Learn current forensic tools and techniques for investigating email-related crimes and data-hiding practices.

Syllabus

Unit I

Computer forensics fundamentals, Benefits of forensics, computer crimes, computer forensics evidence and courts, legal concerns and private issues.

Unit II

Understanding Computing Investigations – Procedure for corporate High-Tech investigations, understanding data recovery workstation and software, conducting and investigations.

Unit III

Data acquisition- understanding storage formats and digital evidence, determining the best acquisition method, acquisition tools, validating data acquisitions, performing RAID data acquisitions, remote network acquisition tools, other forensics acquisitions tools.

Unit IV

Processing crimes and incident scenes, securing a computer incident or crime, seizing digital evidence at scene, storing digital evidence, obtaining digital hash, reviewing case.

Unit V

Current computer forensics tools- software, hardware tools, validating and testing forensic software, addressing data-hiding techniques, performing remote acquisitions, E-Mail investigations- investigating email crime and violations, understanding E-Mail servers, specialized E-Mail forensics tool.

Textbooks

1. Warren G. Kruse II and Jay G. Heiser, “Computer Forensics: Incident Response Essentials”, Addison Wesley, 2002.
2. Nelson, B, Phillips, A, Enfinger, F, Stuart, C., “Guide to Computer Forensics and Investigations, 2nd ed., Thomson Course Technology, 2006, ISBN: 0-619-21706-5.

Reference Books

1. Vacca, J, Computer Forensics, Computer Crime Scene Investigation, 2nd Ed, Charles River Media, 2005, ISBN: 1-58450-389.

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITT7004				
Category	MDM				
Course Title	Introduction to Deep Learning				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VII

Course Outcomes

On successful completion of the course, students will be able to:

1. Evaluate the evolution of artificial neuron model, identifying their constraints and representation power.
2. Construct Feedforward Neural Network (FNN) architectures and implement efficient training using Backpropagation and Optimization Algorithms.
3. Construct and visualize Convolutional Neural Networks (CNNs) for spatial data processing and distinguish between landmark architectures such as AlexNet, VGGNet, and ResNet.
4. Synthesize sequence-based models using RNNs, LSTMs, and GRUs, and explain the role of Attention Mechanisms and Transformers in processing complex temporal data.

Syllabus

Unit I

Basic of Deep Learning: History of Deep Learning, McCulloch Pitts Neuron, Thresholding Logic, Perceptron, Perceptron Learning Algorithm and Convergence, Multilayer Perceptrons (MLPs), Representation Power of MLPs, Sigmoid Neurons, Feed forward Neural Networks

Unit II

Feedforward Neural Network: Representation, Training, and Global Optimization
Representation Power of Feed forward Neural Networks, Training of feed forward neural network, Gradient Descent, Gradient Descent (GD), Momentum Based GD, Nesterov Accelerated GD, Stochastic GD, AdaGrad, RMSProp, Adam

Unit III

Foundations of Neural Network Stability and Generalization Activation Function and Initialization Methods: Sigmoid, Tanh, Relu, Xavier and He initialization, Regularization: Bias and variance, Overfitting, Hyperparameters tuning, L1 and L2 regularization, Data Augmentation and early stopping, Parameter sharing and tying

Unit IV

Convolution Neural Network (CNN) Convolutional Neural Networks, 1D convolution network, 2D convolution network Visualizing Convolutional Neural Networks, Guided Backpropagation. Region Based CNN and Variants of CNN : LeNet, AlexNet, VGGNet, GoogLeNet, ResNet.

Unit V

Recurrent Neural Network (RNN) Recurrent Neural Networks, Backpropagation through Time (BPTT), Vanishing and Exploding Gradients, Gated Recurrent Units (GRUs), Long Short-Term Memory (LSTM) Cells, Encoder Decoder Models, Introduction to transformers, Attention Mechanism, ConvRNNs.

Text Books

1. Sandro Skansi, Introduction to Deep Learning, Springer
2. Charu C. Aggarwal. Neural Networks and Deep Learning: A Textbook. Springer. 2019.
3. Ian Goodfellow and Yoshua Bengio and Aaron Courville. Deep Learning. An MIT Press
4. book. 2016.
5. Dr. S Lovelyn Rose, Dr. L Ashok Kumar, Dr. D Karthika Renuka, Deep Learning using Python, Willey Publication

Reference Books

1. Bishop, C., M., Pattern Recognition and Machine Learning, Springer, 2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd, 2009.
3. Ravindran, K. M. Ragsdell, and G. V. Reklaitis, Engineering Optimization: Methods and Applications, John Wiley & Sons, Inc., 2016.

Syllabus for B. Tech. Semester VII
Department of Information Technology

Course Code	ITP7004				
Category	MDM				
Course Title	Introduction to Deep Learning Lab				
Scheme& Credits	L	T	P	Credits	Semester

	3	0	0	3	VII
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Course Outcomes

On successful completion of the course, students will be able to:

1. Implement and Validate Foundational Neurons: Design and code basic neural models including Perceptrons and MLPs, to demonstrate their logical representation power and boundary constraints.
2. Develop and Tune Optimized FNNs: Build Feedforward Neural Networks using modern frameworks, applying backpropagation and comparing various Optimization Algorithms to achieve efficient model convergence.
3. Deploy and Interpret Vision Architectures: Construct and visualize Convolutional Neural Networks (CNNs) for image-based tasks, leveraging landmark architectures like ResNet or VGGNet to solve spatial data problems.
4. Synthesize Sequence and Attention Models: Create and evaluate temporal models using RNNs, LSTMs, and Attention Mechanisms to process complex sequential data and long-term dependencies.

Syllabus for B. Tech. Semester VII Department of Information Technology

Course Code	ITT7005
Category	RM
Course Title	Research Methodology

Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Identify types of research and the steps of the research process. Apply ethical guidelines when selecting a research problem and design.
2. Design data collection instruments and apply suitable sampling methods to determine sample size.
3. Understand statistical tools to analyse data to draw evidence-based conclusions.
4. Apply different types of testing to a given problem.

Syllabus

Unit I

Introduction: Meaning of research; Types of research, Steps involved in research process; Ethics in research, research misconducts, codes and policies for research ethics. Selecting the research problem, Types of research designs

Unit II

Sampling Fundamentals: Need for sampling; Steps in sampling design, Different types of sample designs, Concept of standard error; Estimating population mean and proportion, Determination of sample size.

Unit III

Data Collection Methods and Testing of Hypotheses: Methods for collection of data through questionnaires and schedules; Design of questionnaires; Data processing operations; Statistics in research; Analysis of Variance (ANOVA)- setting up ANOVA table, Important methods of factor analysis. Testing of hypotheses.

Unit IV

Measurement and Scaling Techniques, Measurement scales, Sources of error, Tests of measurement scaling. Data processing operations; Statistics in research mathematical tools for analysis, statistical analysis of data, regression analysis, correlation, concept of best fit and exact fit.

Unit V

Introduction to Testing: What is Testing? Why is Testing Necessary? Role of Tester, Testing, and Quality, Overview of STLC.

Software Testing Life Cycle - V model: SDLC vs STLC, Different Stages in STLC, Document Templates Generated in Different Phases of STLC, Different Level Testing, and Different Types of Testing.

Text Books

1. C. R. Kothari, Research Methodology Methods and Techniques, 2nd revised edition, New Age.

2. Richard I Levin& David S. Rubin, Statistics for Management, 7/e. Pearson Education, 2005.
3. An Introduction to Statistics with Python: With Applications in the Life Science by Thomas Haslwanter, Springer.
4. Software Testing: Ron Palton, 2nd Edition, Pearson Education.

Reference Books

1. Managing the Testing Process: Rex Black (2001), 2nd Edition, John Wiley & Sons.
2. Wayne Goddard and Stuart Melville, “Research Methodology: An Introduction”

Syllabus for B. Tech. VII Semester Department of Information Technology

Course Code	ITP7006
Category	PROJC

Course Title	Project-III				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	4	2	VII

Course Outcomes

Upon completion of the course, students would be able to:

1. Identify the problem statement through a literature survey and formulate the solution
2. Select the appropriate tools and techniques to provide a sustainable solution for the identified problem
3. Demonstrate the ability to work in a team
4. Present the work carried out professionally
5. Exhibit ethical practices during project development and management.

Syllabus for B. Tech. Semester VIII Department of Information Technology

Course Code	ITT8001
Category	Program Core Course

Course Title	Cyber Physical System				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VIII

Course Outcomes:

On successful completion of the course, the student will be able to:

1. Understand the need and purpose of the different components of Cyber Physical Systems.
2. Develop the ability to interact with Cyber Physical System.
3. Designing a new system in which a product can be made.
4. Understand the semantics of a CPS model.
5. Analyse common methods used to secure cyber-physical systems.

Syllabus

Unit I

Cyber Physical Systems in the Real World, Basic Principles of Cyber Physical Systems, Industry 4.0, IIoT Cyber Physical Systems Design Recommendations, CPS System Requirements, Cyber Physical System Application, Case study of Cyber Physical Systems, Motivation and examples of CPS, e.g. Energy, Medical, and Transportation cyber physical systems

Unit II

Key design drivers and quality attributes of CPS. Attributes of high confidence CPS, Hardware platforms for Cyber Physical Systems (Sensors/Actuators, Microprocessor/Microcontrollers), Wireless Technologies for Cyber Physical Systems

Unit III

Structure of Models, Synchronous Reactive models, Dataflow models of computation, Timed models of computation

Unit IV

Design of Embedded Systems (I/O Units, Multitasking and Scheduling), Internet of Things Architecture, CPS Architecture

Unit V

Security and Privacy Issues in CPSs, Local Network Security for CPSs, Internet-Wide Secure Communication, Security and Privacy for Cloud-Interconnected CPSs, Case Study: Cybersecurity in Digital Manufacturing/Industry 4.0

Text Books

1. Principles of Cyber Physical Systems, Rajeev Alur, MIT Press.

2. E. A. Lee, Sanjit Seshia, Introduction to Embedded Systems – A Cyber–Physical Systems Approach, MIT Press.

Reference Books

1. Guido Dartmann, Houbing song, Ankeschmeink, “Big data analytics for Cyber Physical System”, Elsevier.
2. Houbing song, Danda B Rawat, Sabina Jeschke, Christian Brecher, “Cyber Physical Systems Foundations, Principles and Applications”, Elsevier.
3. Chong Li, MeikangQiu, “Reinforcement Learning for Cyber Physical Systems with Cyber Securities Case Studies”, CRC press.
4. Houbing Song, Glenn A.Fink, Sabina Jesche, “Security and Privacy in Cyber-Physical Systems: Foundations, Principles and Solutions”, IEEE Press.

Syllabus for B. Tech. Semester VIII
Department of Information Technology

Course Code	ITP8001
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Category	Program Core Course				
Course Title	Cyber Physical System Lab				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Implement basic CPS applications by integrating sensors, actuators, and microcontrollers in real-time environments.
2. Analyze system performance by interpreting data from CPS components.
3. Assess the efficiency, reliability, and scalability of Cyber-Physical Systems in different application scenarios.
4. Design and develop a complete Cyber-Physical System prototype and evaluate its effectiveness for real-world applications.

Syllabus for B. Tech. Semester VIII Department of Information Technology

Course Code	ITT8002-01
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Category	Program Elective Course (Elective-IV)				
Course Title	Natural Language Processing				
Scheme& Credits	L	T	P	Credits	Semester
	4	0	0	4	VIII

Course Outcomes

On Successful completion of course, students will be able to

1. Understand core NLP concepts and techniques.
2. Apply various POS tagging approaches and parsing techniques to analyze sentence structure and utilize probabilistic models for syntactic analysis.
3. Analyze various semantic and pragmatic analysis techniques and discourse phenomena to enhance text representation and understanding.
4. Implement N-Gram language models and Transformer-based models for effective language modeling and text generation.
5. Design and develop innovative NLP solutions to address real-world challenges across industries like finance, healthcare, e-commerce, education and research.

Syllabus

Unit I

Introduction to NLP, Definition and Scope, A Brief History, Importance, Challenges, Tasks, Significance, NLP Pipeline and Applications, Morphological Analysis and Generation using Finite State Automata, Finite State Transducer, Hidden Markov model, Viterbi Algorithm, Applications of Tagging.

Unit II

Lexical Analysis, Part-of-Speech (POS) Tagging, Approaches for POS Tagging, Rule-Based, Stochastic, Hybrid Approach, Taggers Evaluations, Tokenization with NLTK. **Syntax and Parsing**, Types of Constituents in Sentences, Context-Free Grammar (CFG), CFG Parsing, Top-Down Parser, Bottom-Up Parser, Shallow Parsing and Chunking, Thematic Roles, Conditional Random Fields, Maximum Likelihood Estimation, Lexical and Probabilistic Parsing, Probabilistic Context Free Grammars, The Probability of a String, Inside-Outside Algorithm, CKY Parsing.

Unit III

Semantic Analysis, Lexical Vs Compositional Semantic Analysis, Word Senses and Relations, Types of Lexical Semantics, Word Sense Disambiguation, WordNet and Online Thesauri, Word Similarity and Thesaurus Methods, Text Representation, Word Embedding, TF-IDF, Bag of Words, Word2Vec, Skip-gram.

Pragmatic Analysis and Discourse, Discourse Phenomena, Coherence and Coreference, Importance of Coreference Relations, Discourse Segmentation, Algorithms for Coreference Resolution.

Unit IV

N-Gram Language Model, Language Modeling and Chain Rule, Markov Chain in N-Gram Model, Shannon's Method in N-Gram Model, Smoothing Techniques, Extrinsic Evaluation Scheme, Zero

Counts Problems, Smoothing Techniques, Laplace (Add-One) Smoothing, Add-k Smoothing, Backoff and Interpolation Smoothing, Good Turing Smoothing, The Transformer, Large Language Models, Language Model Evaluation, Entropy, Perplexity, ROUGE, BLEU.

Unit V

Major NLP Applications, Information Retrieval Systems, Social Network Analysis, Sentiment Analysis, Information Extraction, Named Entity Recognition, Text Classification, Text Summarization Systems, Machine Translation, Word Alignment, Content Recommendation System, Answering Questions, Applications in Finance, E-Commerce, Travel and Hospitality, Marketing, Insurance, Healthcare, Law, Supply Chain, Telecommunication, Education and Research.

Textbooks

1. Daniel Jurafsky and James H. Martin, Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition with Language Models, Third Edition, 2025, <https://web.stanford.edu/~jurafsky/slp3>.
2. Raymond ST. Lee, Natural Language Processing: A Textbook with Python Implementation, Springer Nature Singapore Pte Ltd. 2024, ISBN: 978-9819919987.
3. Sowmya Vajjala, Bodhisattwa Majumder, Anuj Gupta, and Harshit Surana, Practical Natural Language Processing: A Comprehensive Guide to Building Real-World NLP Systems, O'Reilly Media, Inc., USA, First edition, 2020, ISBN: 978-1492054054.

Reference Books

1. Natural Language Processing with Python: From Basics to Advanced Projects, Second Edition, 2024, Cuantum Technologies LLC. Plano, ISBN: 979-8894968483.
2. Jyotika Singh, Natural Language Processing in the Real World: Text Processing, Analytics, and Classification, First edition, 2023, CRC Press is an imprint of Taylor & Francis Group, LLC, ISBN: 978-1003264774.
3. Gerhard Paaß and Sven Giesselbach, Foundation Models for Natural Language Processing: Pre-trained Language Models Integrating Media, Artificial Intelligence: Foundations, Theory, and Algorithms, Springer Nature Switzerland Pte Ltd. 2022, ISBN: 978-3031231896.
4. Lewis Tunstall, Leandro von Werra, and Thomas Wolf, Natural Language Processing with Transformers: Building Language Applications with Hugging Face, O'Reilly Media, Inc., USA, Revised First edition, May 2022, ISBN: 978-1098136796.

Syllabus for B. Tech. Semester VIII Department of Information Technology

Course Code	ITT8002-02
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Category	Program Elective Course (Elective-IV)				
Course Title	Blockchain & Cryptocurrency Technologies				
Scheme& Credits	L	T	P	Credits	Semester
	4	0	0	4	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Explain blockchain architecture, peer-to-peer networks, and transaction mechanisms.
2. Compare and evaluate different consensus mechanisms used in blockchain systems.
3. Analyze security threats, attacks, and cryptographic principles in blockchain technology.
4. Demonstrate the use of cryptocurrency wallets and basic blockchain operations.
5. Apply blockchain and cryptocurrency concepts in real-world applications.

Syllabus

Unit I

Blockchain Introduction:

Blockchain Technology Mechanisms & Networks, Blockchain Origins, Blockchain Objectives, Blockchain Users & Adoption, Distributed Ledger Technology (DLT), Blockchain Challenges, P2P Systems, Hash Pointers and Data Structures, Blockchain Transactions, Types of blockchain (public, private, consortium)

Unit II

Consensus Mechanism: Permissioned Blockchain, Permissionless Blockchain, Different Consensus Mechanism- Proof of Work, Proof of Stake, Proof of Activity, Proof of Burn, Proof of Elapsed Time, Proof of Authority, Proof of Importance

Unit III

Smart contract and Ethereum: Overview of Ethereum and its architecture, Smart contracts and their lifecycle, Solidity basics, Writing and deploying smart contracts using Remix IDE, Ethereum networks, understanding blocks and transactions.

Unit IV

Cryptocurrency and Wallet: Introduction to cryptocurrency and digital wallets, Bitcoin architecture, transaction lifecycle, role of wallets in blockchain ecosystem, Types of Wallets, Desktop Wallet, App based Wallet, Browser based wallet, MetaMask, Creating an account in MetaMask, Use of faucet to fund wallet, transfer of cryptocurrency in MetaMask.

Unit V

Applications of Blockchain and Cryptocurrency: Enterprise applications of blockchain: Cross-border payments, KYC, Supply chain, Trade finance, Digital identity, Energy sector, Governance, Security issues in blockchain, 51% attack, double spending, Emerging trends and future scope of blockchain and cryptocurrency.

Text Books

1. Mastering Blockchain: Fourth Edition by Imran Bashier, Packt Publishing, 2023, ISBN: 978-1-80323-021-4
2. Mastering Ethereum, by Andreas M. Antonopoulos, Gavin Wood, O'Reilly Media, 2018

Reference Books

1. Blockchain: Blueprint for a New Economy by Melanie Swan, Oreilly Publication
2. Bitcoin and Cryptocurrency Technologies (Princeton textbook) by Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, and Steven Goldfeder
3. Blockchain Basics by Daniel Drescher, Après Publication, 2017
4. Blockchain A Practical Guide to Developing Business. Law, and Technology Solutions, Joseph J. Bonbrara and Paul R. Allen, McGraw Hill, 2018
5. Blockchain enabled Applications Viharn Dhillon, David Metcalf and Max Hooper, Apress, 2017

Syllabus for B. Tech. Semester VIII
Department of Information Technology

Course Code	ITT8003-01				
Category	Program Elective Course(Elective-V)				
Course Title	Information Retrieval				
Scheme& Credits	L	T	P	Credits	Semester
	3	0	0	3	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Realize the data structures like Inverted Indices used in Information retrieval systems.
2. Apply the concept of ranking models and evaluation techniques to IR problems.
3. Demonstrate the use of the probabilistic and machine learning techniques to IR systems.
4. Apply the concept of link analysis to web-based systems.

Syllabus

Unit - I

Introduction: Introduction to Information Retrieval, Comparison of Database Management System and IR system, Components of IR system.

Boolean Model: Inverted Index and the terms vocabulary and postings lists, Data structures used in Information retrieval, Dictionaries and tolerant retrieval.

Unit - II Introduction to index-construction and index-compression.

Ranking Model: Scoring, term weighting and the vector space model, Cosine similarity measures, tf-idf model, Computing scores in a complete search system.

Unit - III Evaluation in unranked and ranked information retrieval, relevance feedback and query expansion.

Unit - IV

Probabilistic Model: Review of basic probability theory, the probability ranking principle, the binary independence model, BM25 ranking function. Language models.

Unit - V

Web Search: Introduction to Web search basics, Web crawling and indexes, Link analysis, Page rank computation, Concept of Hub and Authority, near-duplicates, and spam detection.

Latent semantic Indexing, clustering and neural based retrieval(embeddings)

Text Books

1. An Introduction to Information Retrieval: Christopher D. Manning, Prabhakar Raghavan, Hinrich Schütze, 1st Edition, Cambridge University Press

Reference Books

1. Information Retrieval: Implementing and evaluating search engines: Stefan Butcher, Charles L. A. Clarke, Gordon V. Cormack, 1st Edition, MIT Press.
2. Modern Information Retrieval: Ricardo Yates, Berthier Ribeiro-Neto, Addison Wesley

Syllabus for B. Tech. VIII Semester
Department of Information Technology

Course Code	ITP8003-01				
Category	Program Elective Course (Elective-V)				
Course Title	Information Retrieval				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	2	1	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Implement the Intersection Algorithm for Inverted Index processing.
2. Implement vocabulary-tolerant processing on the Inverted Index.
3. Apply ranking algorithms to rank the documents
4. Apply different web based and neural based algorithms to retrieve documents

Syllabus for B. Tech. Semester VIII Department of Information Technology

Course Code	ITT8003-02				
Category	Program Elective Course (Elective-V)				
Course Title	Social and Information Networks				
Scheme	L	T	P	Credits	Semester
	3	0	0	3	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Explain the fundamental concepts, structure, and representations of social and information networks.
2. Analyze network metrics and centrality measures to evaluate network structure and behavior.
3. Apply community detection techniques and network models to analyze real-world social networks.
4. Evaluate network evolution, diffusion processes, and influence propagation in social networks.
5. Apply social network analysis concepts to real-world applications.

Syllabus

Unit I

Introduction: Introduction to social network analysis, Fundamental concepts in network analysis, social network data notations for social network data, Graphs and Matrices, Graph representation of networks, random graphs, network metrics: degree distribution, clustering coefficient, path length, connectivity and components, bipartite graphs.

Unit II

Measures & Metrics: Strategic network formation, Network centrality measures: degree, betweenness, closeness, eigenvector, PageRank Algorithm, Network centralization, density, reciprocity, transitivity ego network measures for ego network, Dyadic network, triadic network – Cliques, groups – Clustering search.

Unit III

Community Networks: Community structure - Modularity, overlapping communities – Detecting communities in social networks – Discovering communities: methodology, applications – Community measurement – Evaluating communities – Applications.

Unit IV

Models: Small world network – Watts-Strogatz networks – Statistical models for social networks – Network evolution models: dynamical models, growing models – Nodal attribute model – Exponential random graph models – Preferential attachment – Power law – Random network model: Erdos-Renyi and Barabasi-Albert – Epidemics – Hybrid models of network formation.

Unit V

Information Diffusion and Influence, Application: Information cascades, diffusion models (independent cascade, linear threshold), viral marketing, influence maximization, rumor spreading, social contagion, temporal networks, Link analysis and recommendation systems, social media analytics, sentiment analysis, Fake news detection.

Text Books

1. Social Network Analysis: Methods and Applications, Stanley Wasserman, Katherine Faust, Cambridge University Press, 2009.
2. Networks, Crowds, and Markets by David Easley, Jon Kleinberg, Cambridge University Press, 2010
3. Social Network Analysis, John Scott, 3rd Edition, SAGE Publications, 2013.

Reference Books

1. Network Science, Albert-László Barabási, Cambridge University Press, 2010
2. Social and Economic Networks, Matthew O. Jackson, Princeton University Press, 2008
3. Handbook of Social Network Technologies and Applications, Borko Furht, Springer, 2010.

Syllabus for B. Tech. Semester VIII
Department of Information Technology

Course Code	ITP8003-02				
Category	Program Elective Course (Elective-V)				
Course Title	Social and Information Networks Lab				
Scheme	L	T	P	Credits	Semester
	0	0	2	1	VIII

Course Outcomes

On successful completion of the course, the student will be able to:

1. Construct and visualize different types of networks using graph representations.
2. Implement PageRank algorithm for identifying influential nodes in graph.
3. Evaluate community cliques, clusters and group structures in social networks.
4. Develop applications based on information diffusion, influence maximization for real time datasets.

Syllabus for B. Tech. VIII Semester Department of Information Technology

Course Code	ITP8004				
Category	ELC				
Course Title	Full Semester Internship/ Research Internship/TBI				
Scheme& Credits	L	T	P	Credits	Semester
	0	0	0	12	VIII

Course Outcomes

At the end of the course students will be able to:

1. Demonstrate knowledge of domain as identified by industry.
2. Identify suitable tool to work in the domain identified.
3. Demonstrate the ability to work on the tool identified to solve real world problems.
4. Defend the knowledge acquired through seminars and viva voce.